

ACTIVITY TOYS

LEARNING FUN

EPYX

COMPUTER SOFTWARE

Strategy Games for the Action-Game Player™



BARBIE™

Browse through Barbie's closet full of beautiful clothing and dress her for the party. You can cut her hair or make it longer, color it or change the style. Buy new clothing at the Boutique, or any of the five specialty shops. You can even take her to the dress shop and create Barbie's own designer clothes. With the help of the computer, the combinations are endless, and so is the fun.

Joystick Controlled
One Player
Disk: Commodore 64



G. I. JOE®

Select the battle situation from 60 trouble spots all over the world, then choose the equipment you think you'll need to get the job done. Choose from a number of weapons in your well-stocked arsenal and get ready for the action. Play alone or with a friend; if you plan the right strategy you'll complete the mission and defeat your enemy, Cobra. If not... you'll have to re-arm and try another battle plan.

Joystick Controlled
One or Two Players
Disk: Commodore 64



HOT WHEELS™

Now all the action and fun of playing with Hot Wheels cars is taken one step further on the home computer. *HOT WHEELS* lets you choose your play activity, from repairing cars to a destruction derby and then actually perform the activities alone or with a partner on the computer screen. You can even build and customize your own cars. A whole new way to "Play *HOT WHEELS*."

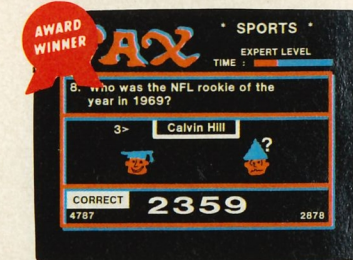
Joystick Controlled
One or Two Players
Disk: Commodore 64



9 TO 5 TYPING™

9 TO 5 TYPING lets students and adults learn to type using an effective new method developed by college professors and combined with the fun of actual sequences from the movie "9 TO 5". Learn key locations and increase your speed while taking pot shots at Hart in a series of situations. All the fun of the movie combined with an innovative new approach to learning touch typing.

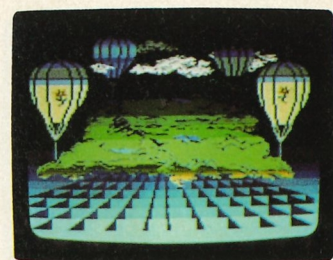
One Player
Disk: Commodore 64



FAX™

Play against the computer or against an opponent in this fast paced Trivia Game. There are over 3700 questions on Sports, Television and Movies, History, Art, Music, and a variety of other subjects. Three levels: "Novice", "Expert", and "Genius" help add to the challenge. How fast can you be with FAX?

One or Two Players
Disk: Apple, Commodore 64
IBM PC and PC jr






FUN WITH ART®

This learning "game" transfers the palette and brush to the video screen with amazing results. You can choose from numerous brush strokes, colors and shapes, plus special fill-in and magnifying options to create works of art. Great fun and creativity for an artist of any age.

Joystick Controlled
One Player
Cartridge: Atari



EPYX CODING
To help you choose the game that's right for you, Epyx games are coded to indicate the degree of emphasis on "Action", "Strategy", or "Learning".

	STRATEGY
	ACTION
	LEARNING

EPYX has a unique line of computer software that offers a full spectrum of exciting games. We call them "Strategy games for the action-game player," because they are designed to challenge your mind as well as your reflexes.

Whatever your preference in computer games, EPYX has it. Experience new dimensions in adventure, action, and learning with...

ACTION-STRATEGY GAMES where flawless strategy and fast reflexes are the winning combination. Join in the hottest new teenage craze in *BREAKDANCE* or compete head to head in *PITSTOP II*. Plan your strategy, then execute it skillfully in *SUMMER GAMES* and *THE WORLD'S GREATEST BASEBALL GAME*.

STRATEGY GAMES where reasoning and observation are your most effective weapons against cunning human or computer opponents. Prepare yourself for the unexpected in the Award Winning *TEMPLE OF APSHAI* Series, or become a detective or Weyr Leader in *ROBOTS OF DAWN* and *DRAGONRIDERS OF PERN*.

COMPUTER ACTIVITY TOYS where children can engage in healthy non-structured play on their home computer. *BARBIE*, *G.I. JOE*, and *HOT WHEELS*, popular toys that kids already love, now provide hours of fun and imaginative computer play.

LEARNING FUN is a creative line of educational games that teach as well as entertain. Put your brain to the test playing the fast paced competitive Trivia game, *FAX*. Enjoy all the fun of the movie while perfecting your typing skills in *9 TO 5 TYPING*. Have fun and learn at the same time, that's why we call them **LEARNING FUN GAMES**.

All EPYX games carry coding symbols to let you know whether the game emphasizes strategy, action or learning. Just count the number of Thinkers, Joysticks and Mortarboards in the game code.



Action-Strategy, Strategy, Computer Activity Toys, and Learning Fun. There's something for everyone in the complete lineup of EPYX games—with more on the way.

So hold on to your joystick, and let EPYX take you farther than you've ever been before!

EPYX
COMPUTER SOFTWARE

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**CONSUMER SOFTWARE CATALOG
WINTER 1984**

STRATEGY GAMES

ACTION-STRATEGY GAMES



TEMPLE OF APSHAI®

The chance to perform heroic deeds awaits you in the award winning *TEMPLE OF APSHAI*. Unlike other adventure games, your character grows stronger, more intelligent and better equipped as you gain experience. Be prepared to contend with 4 different levels, over 200 chambers, priceless treasures, and 20 monsters all looking for their next meal. Slay them all, and escape with great wealth to fight another day.
One Player
Disk: Apple, Atari, Commodore 64, IBM PC and PC jr
Cassette: Atari, Commodore 64, VIC-20, Adam



UPPER REACHES OF APSHAI®

First in a series of expansion dungeons for the *TEMPLE OF APSHAI*. Complete with animated graphics, four levels, and more than 150 chambers. Not to mention hordes of new, evil monsters to contend with.
One Player

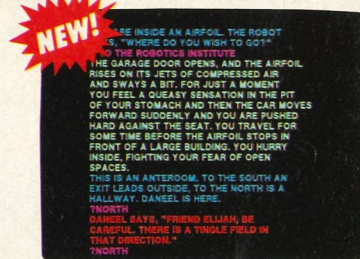
Disk: Apple, Atari, Commodore 64, IBM PC and PC jr
Cassette: Atari, Commodore 64



CURSE OF RA®

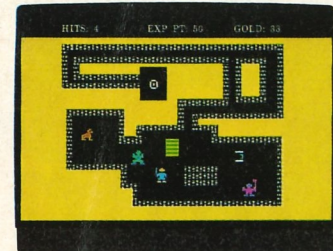
Add to the challenge of the *TEMPLE OF APSHAI* Series with a journey to the deserts of ancient Egypt. Four new levels and 100 additional chambers. Nasty creatures like the cobra, the jackal and the mummy make your journey all the more treacherous.
One Player

Disk: Apple, Atari, Commodore 64, IBM PC and PC jr
Cassette: Atari, Commodore 64



ROBOTS OF DAWN™

Elijah Baley is here from the best-selling, science-fiction novel by world renowned author *Isaac Asimov*. Now you can become Earth's most famous detective in this exciting text-adventure. Question the inhabitants of far flung cultures—who's lying, who's telling the truth, and decipher who committed the murder! Jump into the action in this fascinating murder mystery. Can you piece together the clues to solve the question "who done it?"
One Player
Disk: Apple, Atari, Commodore 64
Cassette: Commodore 64



SWORD OF FARGOAL®

Level by level, you'll find your search for the wondrous Sword more difficult and treacherous. The only thing you can be sure of are surprises, not all of them pleasant. Dwarf guards, hobgoblins, treasures, and enchanted weapons fill the 4 exciting levels in your search for the elusive Sword.
One Player

Disk: Commodore 64
Cassette: Commodore 64, VIC-20



DRAGONRIDERS OF PERN™

Based on the best selling book series by widely acclaimed science fiction author *Anne McCaffrey*. As Weyr Leader, you are faced with two tasks: first you must forge your alliances with the Lord Holders, then, mount your dragon and battle the dreaded Thread. Success in battle will give you power in your negotiations. Your goal; to become the strongest Weyr Leader on Pern.
Joystick and Keyboard controlled
One to Four Players
Disk: Atari, Commodore 64
Cassette: Commodore 64



CRUSH, CRUMBLE & CHOMP™

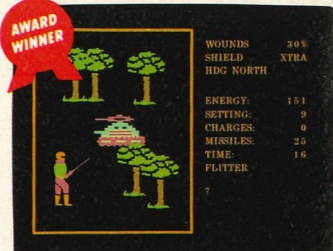
Star in your own monster movie! Choose one of six monsters, or build your own, and use him to destroy one of four unsuspecting cities. The cities aren't totally defenseless, however, they call on their police, national guard, and even a mad scientist complete with a helicopter to save humanity from the monster's relentless threat.
One Player

Disk: Apple, Atari, Commodore 64, IBM PC and PC jr
Cassette: Atari, Commodore 64, VIC-20



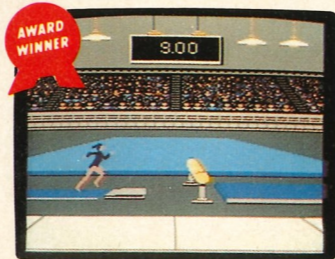
OIL BARONS™

Starting with 4 parcels of land and over \$1 million, you search for that ever elusive gusher. Obstacles like government regulations, well fires, and hurricanes complicate matters, but the challenge of increased land holdings, striking it rich, and even unloading worthless parcels makes it all worthwhile.
Complete with 4-color gameboard and playing pieces.
One to Eight Players
Disk: Apple, Commodore 64, IBM PC and PC jr



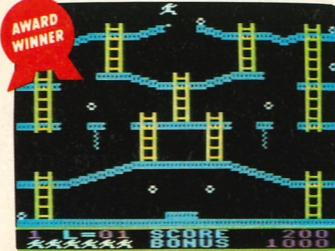
STAR WARRIOR™

In *STAR WARRIOR*, you're faced with the unenviable but exciting task of freeing an entire planet. At your disposal are a variety of weapons and even the ability to fly. You will need them all to dispose of storm troopers, robots and the deadly Mauler. Choose from 19 different game options and five levels of skill.
One Player
Disk: Apple, Atari, Commodore 64, IBM PC and PC jr
Cassette: Atari



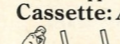
SUMMER GAMES™

You're an Olympic athlete competing in eight key events at the Summer Games. How well can you score in track, swimming, diving, skeet shooting, pole vaulting, gymnastics and more. So realistic, there's even an awards presentation after each event. Change into your running shoes and *Go for the Gold!*
Joystick Controlled
One or More Players
Disk: Apple, Atari, Commodore 64, IBM PC and PC jr



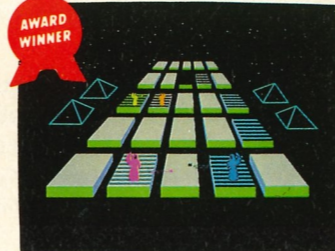
JUMPMAN™

Only Jumpman's quick reflexes and unparalleled speed can save the Jupiter Command Center from the fiendish Alienators. Leap girders, climb ropes and scale ladders to diffuse the planted bombs on all 30 screens. Watch out! Enemy bullets, robots and birdmen are bent on your destruction! How long can you hold out?
Joystick Controlled
One to Four Players
Disk: Apple, Atari, Commodore 64
Cassette: Atari, Commodore 64



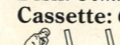
THE WORLD'S GREATEST BASEBALL GAME™

Pick your major league lineup using actual major league baseball players and team statistics. Then, watch the action unfold against an opponent or the computer. Two modes let you choose between managing and controlling your team, or just managing.
THE WORLD'S GREATEST BASEBALL GAME, everything you could ever want, except the hot dogs and peanuts.
Joystick Controlled
One or Two Players
Disk: Commodore 64



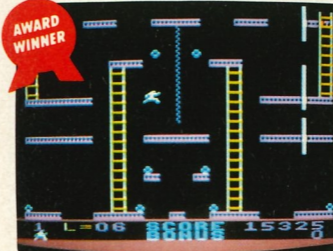
SILICON WARRIOR™

The setting is a 3-D power grid laid out in outer space. Warriors from the House of Apple, House of Adam, House of Peanut and House of Pong are fighting to the death. To triumph you must dodge, disappear, and reappear while returning enemy laser fire with stunning accuracy as you program chips in the battle grid to your color.
Joystick Controlled
One or More Players
Cartridge: Atari
Disk: Commodore 64
Cassette: Commodore 64



IMPOSSIBLE MISSION™

As a member of the Anti-Computer Terrorist (ACT) Squad, your mission is to reach the infamous Elvin, who is holding the world hostage with the threat of nuclear annihilation. Elvin is hidden in his data base installation protected by robot defenders. Can you penetrate his complex, piece together the hidden puzzles, decode his computer system, and abort his plans? The survival of the world is in your hands!
Joystick Controlled
One Player
Disk: Apple, Commodore 64
Cassette: Commodore 64



JUMPMAN JUNIOR™

The devilish Alienators are back, and have overrun the Jupiter Command Substation. In this sequel to the best selling *JUMPMAN*, players must leap through 12 new screens, featuring electrocution traps, moving walls, hellstones, and dangers much too bizarre to be believed. How many screens can you master?
Joystick Controlled
One to Four Players
Cartridge: Atari, Commodore 64
ColecoVision and Adam



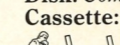
PUZZLEPANIC™

From *Ken Uston*, world famous blackjack and computer game expert comes this ultimate challenge. Eleven series of puzzles will test your reasoning ability, logic, coordination, powers of observation, and memory. There are puzzles based on music, arithmetic sequences, colors, patterns, shapes and much more! So put on your thinking cap, grab your joystick and try to beat the master.
Joystick Controlled
One Player
Disk: Atari, Commodore 64
Cassette: Atari, Commodore 64



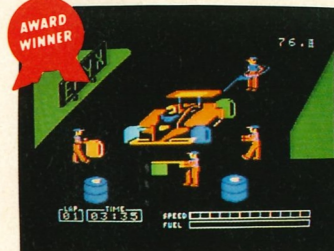
LUNAR OUTPOST™

Alien invaders are preparing a full scale invasion of Earth. Your Lunar Outposts are all that stand between the invasion force and ultimate defeat. Use your enemy scanner to determine which outposts to man first and how much ammunition you will need. The wrong strategy could lead to the destruction of the planet Earth. With exciting 3-D graphics, you're right in the action.
Joystick Controlled
One Player
Disk: Commodore 64
Cassette: Commodore 64



BREAKDANCE™

Now anyone can Breakdance. Just grab your joystick to control your dancer in Poppin', Moonwalking, Headspinning, Up Rocking and more. Over 100 different steps in all. *BREAKDANCE* is four games in one, each offering a unique and different challenge. You can play it alone or against a friend, either way... Breakin' is now made easy with *BREAKDANCE!*
Joystick Controlled
One or Two Players
Disk: Commodore 64
Cassette: Commodore 64



PITSTOP™

At break neck speeds, steer your race car around the track. But plan your race strategy carefully; the faster you go, the more fuel and tires you'll burn up. Once in the pits, it's a race against the clock to gas up, change tires and get back into the race. It's the first auto race game where winning is "the pits".
Joystick Controlled
One to Four Players
Cartridge: Atari, Commodore 64
ColecoVision and Adam



PITSTOP II™

The first auto race game that gives you a chance to go head-to-head against your competitor. Now, more than ever, your racing strategy and your pit crew's speed and performance, combined with your skill on the track, will determine the winner. Step up to *PITSTOP II*, because auto racing is not a solo sport.
Joystick Controlled
One or Two Players
Disk: Apple, Atari, Commodore 64
Cassette: Atari, Commodore 64



GATEWAY TO APSHAI™

It's easy to lose your way in the dark twisted caverns leading to the famed Temple. Glorious treasures are scattered throughout the many levels, and monsters lurk in every corridor. Luck, strength and dexterity are your characteristics. Will you survive by avoiding the monsters, or will you try to kill them to add to your score?
Joystick Controlled
One Player
Cartridge: Atari, Commodore 64
ColecoVision and Adam

