Disk Catalogue
Information Page

The South Australian Apple Users' Club Disk Catalogue, Volume 7, supersedes all previous catalogues. The catalogue is available in two formats. One format is a printed magazine which has been distributed to all Club members during the quarter of each calendar year. Information on additions and alterations to the disk libraries are published in "AppleSauce", the official magazine of the South Australian Apple Users Club, Inc. The other format is a HyperCard stack on a Macintosh disk. In this format it is usable only on a Macintosh. The disk is available from the Macintosh Public Domain Disk Librarian at meetings or by postal order. The stack is periodically updated to include any additions to the disk libraries, so the information in this format is always up-to-date. Members who have previously purchased the current year's stack catalog can have their disk updated for a small copying fee.

The catalogue is made up of three sections, the first being the Macintosh disk library, followed by the Apple II disk library and finally the Apple II GS disk library. Long program descriptions in the printed catalog may be truncated, whereas the stack contains the full text of program descriptions.

The club charges a handling and copying fee for these disks. The club is a non-profit organisation.

Public Domain or Shareware

Many of the programs contained in the libraries are Public Domain and free to keep and use, with no registration or licence required. Some of the authors make a request for comments or ideas on improving the program. Most of the other programs are Shareware Programs and the authors request a registration/licence fee for the program if you intend to keep and use it. Once registered you will receive support from the author or company along with updates, documentation, information on other products, etc.

Macintosh Library

The Macintosh library is made up of double-sided disks only. These do not contain System Software, but are data disks full of programs, data files and documentation files. In many cases the information on the disks has been compressed, so you get more than a double-sided disk's worth. The Macintosh library has been checked for viruses using various techniques and we believe all disks are free from infections.

The Apple II Library

As with previous years, this section has been revised with later versions of programs where available and by the addition of new disks with more programs. All Apple II library disks are provided on 5.25" disks.

Apple II GS Library

These disks are provided on 3.5" disks. GS users can also utilise the Apple II library disks. Most of these disks are not self-booting since the later systems occupy most of a disk.

Prices of Disks and Postal Rates for Disks

Current prices are provided in "AppleSauce", which is the official magazine of the South Australian Apple Users Club Inc. It is published monthly. Please contact the Treasurer at the Club address for current prices and postal rates if you are not a regular reader of "AppleSauce". Postal rates include Australian Post insurance.

Printed by David and Teresa Martin · phone 386 0087

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Macintosh Disk Library

Major changes from 1991:

- replacement of the Utilities disks with a completely new set has been completed
- addition of new categories – Control Panels (cdrive), Extensions (INITs and printer drivers)
- the Desk Accessories category is much expanded
- a completely new set of disks in the Anti-Virus category (formally called Virus Protection)
- the File Vision category has been eliminated
- the MIDI disk is now part of the Music category.

A new format is being used for the descriptions of the newly compiled disks. The version number follows each program name. This will make it easier to keep track of whether you have the latest version. Next is a list of the minimum requirements, such model of Macintosh, RAM, system version, and special items (network, laser printer, etc.). This is as accurate as we can be with the testing configurations available to us. We believe that all programs on the new discs work under System 6 (except, of course, programs intended for a particular older system for a particular purpose, e.g., a bugfix).

System 7 users take note: We have not been able to test everything under System 7. We have indicated where we do know System 7 compatibility. Compatibility is particularly a problem with control panels and extensions — only about 40% of older items may be expected to work. For problem items, try placing them inside the System Folder but outside the Control Panels and Extensions folders.

The Macintosh library is continuously undergoing a reorganization. Categories may change dramatically, so keep up-to-date by reading "AppleSauce" for information about these changes.
Control Panels #03
Clockscape
Mac Plus, System 6.0.3 or later
An attempt to solve the Mac clock box so that some games that were not timed against the system clock could be slowed down to the point of being playable.

Cursor Animator 1.2
Mac Plus, System 4.1 or later
Replicates the look and feel of Macintosh cursors with an animated or static cursor of your choice.

Daylight 1.0.1
Mac Plus, System 4.1 or later
Allows you to set the Mac to automatically switch the Mac's clock to daylight saving time.

Depth Gauge 2.0.8
Colour Mac, System 4.2 or later
Allows you to change the colour mode (2, 4, 16, 256 colours) by the much faster and more convenient method of a pulldown menu instead of selecting the Control Panel, scrolling through the list of colours, etc.

DPausal 2.0.5
Mac Plus 512K, System 4.2 or later
Lets you set up different "Application Sets", so you can configure any number of work environments with different default folders linked to the same bunch of applications.

Dialog Filter 1.0
Mac 512K/25, System 3.5 or later
Gives keyboard shortcuts and other enhancements in most dialog modes and alerts.

Dimmer 1.0
Colour Mac, System 4.2 or later
A screen saver for the Mac II. When the Mac is idle for a while, its screens will dim. When the Mac next gets used, screens will un-dim.

Dragger 1.4
Mac Plus, System 4.1 or later
Allows you to drag windows and controls around the screen as a solid image, rather than as a outline.

Extra Colour 1.0
Colour Mac, System 4.1 or later
Turns the Mac's palette into a colour one you choose, and also allows automatic switching between B&W and colour desktop patterns, depending on the colour mode.

FCB Inspector 1.0.1
Mac Plus, System 1.0 and System 7.0
Allows users to peek at a Macintosh's list of open files. It also gives information about these files on demand and can close ones that aren't crucial to system operation.

FFP control 1.2
Mac Plus, System 1.1 or later
Replaces the SANE calls in your Macintosh with a faster mathematics library. It performs all calculations in REAL's precision (32 bits instead of SANE's 80 bits) which results in a nice speed improvement for some applications that use the FFP or the floating point co-processor.

Finder Sound 1.1
Mac Plus, System 6.0.4 or later
Takes advantage of your Finder's undocumented ability to play sound corresponding to any event your Mac is performing. Such events include opening and closing windows, creating and deleting files, and even modifying windows.

Control Panels #04
Flash 2.0a
Mac Plus, System 4.1 or later
Turns your ordinarily lifeless Macintosh display into an animated LT school board. Flash will work continuously behind your application's windows, or will fill space behind your Mac's first application window.

Flash 2.2b
Mac Plus, System 6.0.2 or later and System 7
A screen-capture utility. Flash then defines up to five keyboard key combinations; Capture a portion of the entire screen - or only the image in the Clipboard, load the captured image in the Clipboard and quit, or save it to a file on your hard disk file, or to ScapBook DA file, or send it to the printer, possibly scaling the image by a pre-specified factor, with an option to choose the destination of the image on the fly.

Flash 3.0
Mac Plus, System 4.1 or later, Colour option
A text editor that pops up when a user definable key combination is pressed; is an excellent text editor.

Pica 1.0
Mac Plus, System 4.1 or later
Flex is a screen dimmer, especially designed to work on the Mac II (although it works fine on other Macs from the 512K and up).

Folder Check 1.0
Mac Plus, System 4.2 or greater
At startup, Folder Check will automatically look inside a specified folder (or on any mounted volumes) to see if there are any files there.

Following 1.9
Mac Plus, System 6.0.2 or later but not System 7
A saying from a famous file line is displayed during the Mac startup. Another INIT (extension) called Pause is included which allows pauses / countdowns to continue to load whilst the fortune remains on the screen still.

Fortune 2.0b
Mac Plus, System 4.1 or later
A saying from a famous file line is displayed during the Mac startup. Another INIT (extension) called Pause is included which allows pauses / countdowns to continue to load whilst the fortune remains on the screen still.

Front & Center 2.0
Mac SE, System 4.1 or later
Automatically centres the alert or dialog box around your mouse, or places it very handsly on a large screen.

Control Panels #05
Fruits of Passion 2.4
Mac Plus, System 6.0.2 or later
Allows you to change the apple on the menu bar to a different shape, e.g. a Mac, fish, skull, crossbones, etc.

Gatekeeper 1.1.3
Mac Plus, 1Mb+, System 4.1 or later
Continuously monitors the options for your Macintosh, watching for operations that are commonly carried out by viruses as they attempt to spread through the system.

Gatekeeper 2.0b
Mac Plus, System 6.0.2 or greater
Allows you to decide who does and does not have an "open" file list on your Macintosh computers. Simple to use, yet powerful.

HiFive 1.0
Mac Plus, System 3.2 or later
Tell's you how much you've been using your Mac in a season. Logon may be configured from the Control Panel.
Scribble 1.0
Mac Plus, 1MB, System 3.2 or greater
A simply 'MacDraw' type of application in a DA. Can't read or write files, but you can cut and paste to it.

Seek 'n Destroy 1.1
Mac Plus, 1MB, System 3.2 or greater
A simple game of 'dodo', you versus the Mac. You try by trying to guess the location of enemy ships and sinking them.

Set Paths 1.3
Mac Plus, 1MB+, System 3.2 or greater
Maintains a list of up to five path names. Once Set Paths has been used, it will list searched any time a file open operation occurs.

Show Clipboard 1.0
Mac Plus, 1MB+, System 3.2 or greater
Displays the current contents of the clipboard.

Silent Dancing 1.0
Mac Plus, 1MB+, System 3.2 or greater
A simple arcade-type game. Controlled via the keyboard.

Snow 1.0
Mac Plus, 1MB, System 4.1 or greater
Creates little snow flakes floating on the screen behind the windows.

Sort 1.0
Mac Plus, 1MB, System 3.2 or greater
Sorts lists of text in the clipboard in an alphabetical order.

SoundPlay 1.0
Mac Plus, 1MB+, System 4.1 or greater
Plays sound files at various sample rates.

Stars II 2.0
Mac Plus, 1MB, System 3.2 or greater
A screen saver using stars similar to the opening scenes of Star Trek.

StuffClip 1.1
Mac Plus, 1MB+, System 3.2 or greater
Places non-printable (ASCII control) characters into the clipboard.

Super Puzzle 1.0
Mac Plus, 1MB+, System 3.2 or greater
A puzzle that divides the screen into regions and rearranges them. The aim of the game is to put the screen back into its original state.

Super Rom 1.0
Mac Plus, 1MB+, System 4.1 or greater
A calculator with lots of features.

System Errors 3.1
Mac Plus, 1MB+, System 6.0 or greater
A list of system error IDs with their meanings.

System Idle 1.0
Mac Plus, 1MB+, System 4.1 or greater
Displays the amount of idle CPU time as a percentage.

Desk Accessories #08

1.0 Surprise Clock 1.1
Mac Plus, 1MB+, System 4.1 or greater
A clock with a 'Goa' is dangerous grace which appears once a minute.

TalkingKeys 1.1
Mac Plus, 1MB+, System 3.2 or greater
Says the words/letters while you type on the keyboard.

Tattle Tale 1.0
Mac Plus, 1MB+, System 4.3 or greater, System 7
Displays information about the machine and/or system. This information includes the type of CPU, fonts installed etc.

Tea Time 1.0
Mac Plus, 1MB+, System 3.2 or greater
Offer the cat a cup of tea for a bit of animation and sound.

TEAC Utility 1.1
Mac Plus, 1MB+, System 4.1 or greater, tape backup drive using TEAC 'ST' mechanism.

Telegram 1.1
Mac Plus, 1MB+, System 3.2 or greater
Displays in a window the dots and dashes of the Morse code of the currently received (or also sent) text.

Term200 1.0
Mac Plus, 1MB, System 4.1 or greater
A VT100 terminal emulator.

TEXT to Euro 1.0
Mac Plus, 1MB+, System 4.1 or greater
Allows you to change the file type of TEXT files created with 'Teacher Text' to 'uro'. Text files can't be edited, and makes it easier to use the 'uro' program on your Mac.

Three-D Tic Tac Toe 1.0
Mac Plus, 1MB+, System 3.2 or greater
A game of three-dimensional Tic Tac Toe (Noughts and Crosses).

Tic Tac Toe 1.0
Mac Plus, 1MB, System 3.2 or greater
A game of Tic Tac Toe (Noughts and Crosses).

Tile 1.5
Mac Plus, 1MB+, System 3.2 or greater
Res安排s the position of windows, so that no window overlaps another.

To Do! 2.0
Mac Plus, 1MB+, System 4.1 or greater
An extremely flexible yet easy to use electronic 'to do' list.

Trails 1.0
Mac Plus, 1MB+, System 3.2 or greater
A novelty doodle program with images reflected into mirrors.

Urish Heap Scan 1.1
Mac Plus, 1MB, System 3.2 or greater
Displays heap memory usage in both the system and the application. The display gives some detailed information and hence has little practical value to programmers and the like.

Voice Detective 4.0
Mac Plus, 1MB+, System 4.1 or greater
A font utility that displays font id to resolve conflicts which may occur when transferring documents between different systems.

VF FontMaster 1.3
Mac Plus, 1MB+, System 4.1 or greater
Displays various statistics on your installed fonts and shows sample text of all these fonts in all sizes.

VF FontWizard 1.3
Mac Plus, 1MB+, System 4.1 or greater
Displays information about the fonts installed in both the system and the laser printer, and shows a table of all characters in any font.

Desk Accessories #09

VF PostMasterFinder 1.0
Mac Plus, 1MB, System 4.1 or greater
PostMasterFinder determines what fonts are used in any PostScript file and returns an alphabetical list of them.

WaitLoss 1.0
Mac Plus, 1MB, System 4.1 or greater
WaitLoss is a pseudo-Control Panel DA. Its advantage over the Internal Control Panel is faster opening, smaller and clearer window, ability to set a folder as default to appear first rather than General, ability to set a folder other than System Folder.

We Are The World 1.0
Mac Plus, 1MB, System 3.2 or greater
A simple game where you have to guess the word or phrase with a limited number of guesses. Similar to the game Hangman.

Windows 2.0
Mac Plus, 1MB, System 3.2 or greater
Re-arranges the order of windows on the screen. You can activate a window by choosing it from the 'Windows' menu. Useful when having windows from both DAs and applications open at the same time as you can select a DA's window directly.

WolfPack 1.0
Mac Plus, 1MB, System 3.2 or greater
A game where you have to guess the location of the hidden ship's before he finds the location of your ship. Similar to the game BattleShip.

Word DA
Mac Plus, 1MB, System 3.2 or greater
A collection of DAs that give on-line help (keyboard shortcuts) for Word DA.

WriteNow Translator 1.6
Mac Plus, 1MB, System 3.2 or greater
Translates WriteNow documents into text or to WriteNow format, or WriteNow to MacWrite format.

Yahzee 1.0
Mac Plus, 1MB, System 3.2 or greater
A computer version of the dice game 'Yahzee'.

ZoomID 1.1
Mac Plus, 1MB, System 3.2 or greater
A screen saver, similar to the famous 'Motion', with polygons zooming across the screen.

ZD Edit 1.0
Mac Plus, 1MB, System 3.2 or greater
A powerful text editor. Numerous features, including file I/O capabilities (Open, Save, Save As, Revert), printing to ANY printer NOT limited to just the ImageWriter and LaserWriter. Complete Cut/Copy/Paste support. Supports both standard 68K and 80396 CPUs.

Draw Art #01

1-Point Perspective
2-Point Perspective
3-D Drawing
3-D Viewing
Air Convey
Architectural Design
Becket org
BigCards
Border
Business cards
Cassette
Cassette Label Template
Chart
Crisp
 Connecticut
Digi Seal
Draw Art #01
Effectiveness
F-14 sideview
Flow Chart
Frog on Ped
Frontispiece
Hays Meandering Apparatus
Icons
Illinois
Isometric Drawing
Isometric Scanning

Louisiana
Mac drawings
Mac SE, PICT
MacChimney 2
MacDraw Secrets
Medical Form
Name Tags
Net Title
New York State
Organizational Chart
Ribbon rev1.1
Scan
Scan=Charts=Draw
Seal
Seal rev1.4
Seal Work
smallNY
South America
Speedy Turdles
Star rev 1.4
Storybook-Pict
TypeCorp Inc.
U. S. Area Codes
U. S. Map/USA
Dra Dog Sample
Waterfalling2
WM Ad
WM Financial
WM Mailer/oupon
WM Newsletter
WM Personal Req
WM Purchase Form
WM Takeover
Wine Overhead
WM Wine Form
ScIIMB, graph h a p t a n te. M 1. wd el t i k a i c n o k w an d an r_g o f o w.
M Fe, ro he t e N 5 P o t (o'N o l e 3 r o u e (I se ep a d N e p o h 1 a s g k n p r i e a n r_a c u 1_i -'S t i w A m d d e h o s e o g e m m o c n l t "r s e rm 1. m in a i w h a s n e on t f P s -i B to h e u s t s d w b l d s P t M c d d h m e 6 In w se S 0 r i e m b M n b y r s u e s e a wi N N p e ar d n y 7 d li e s a e r o rm l l C, m o f r t T L 2 5
Go Moku: Get five stones in a row and you win. Latest version.
MacBandit and MacCasino: Two different slot machines.
Mouse Craps: A craps game.
Pinball demo: A demonstration of the Pinball Construction Set. Comes with a limited demo game. Solitaire 2.1: The latest version of the normal solitaire game.
Squix: Block off the box by more than 80% in a number of steps, without getting hit.

Games #19
3rd Floor: An adventure game. You are the Resident Assistant for the third floor in the Tower dorm. You must find that room condition report that someone has swiped from the lounge when you were in the phone room, and so on.
Aliens: A three level Space Invader game.
Of Beast Nose: 18 solitaire games - matching faces behind panels.
Plato's Cave: determine the contents of the cave with only a flashlight and your ability to reason.
Precision Cribbage: three level cribbage - cards.

Games #20
BattleMac: The two player BattleCribbage game.
Edisto: you need to send $4.90 to obtain a map and hint packet for this adventure game.
MacEnable: an arrow shooting game.
Magic Rings: an adventure game, where you must find 3 rings of power to free King Stanley. When you free King Stanley and bring his ring to the Courtyard you collect your reward.
Midnight Snack: Another adventure game.
On-The-Contrary: The object is to locate and attain the highest possible wealth by finding pairs of common objects behind closing doors.
Videopoker: Shareware card game with good variety.
Workout: a demo of MacPorth language usage, there are graphics and games included.

Games #21
Astro: A computerised astrologer, Very Basic.
Google Screeo: A drawing of Screeo McCud with eyes moving to the left.
JanKenPon: An adaptation of scissors-paper-stone. Play against Hank, who might: 'cloth' - then you can challenge him.
Jump-it: Jump the pegs to remove them. You win when there is only one left.
King Albert: A card solitaire game.
Mr. Cyborg: Spirograph simulator.
Mr. Lotto: Draws 6 numbers out of 49. Keep drawing until all numbers fall within our 1 to 49 range.
Office Attack: Try to mouse click on the moving icons of office equipment to score the most points.
Outflank: Another Go type game.
Personal GIS demo: A demo that shows statistics demo. Enter your golf scores to get a handout your handicap.
PuK: Card game similar to Bridge.
Rock Paper Scissors: The old hand game computerized.
Space Artillery: Get the angle and velocity to shoot the other ships. Beware the stars and a black hole will deflect the missile.
Swampold: Stop the Real Estate agents from taking over your swamp.

Time Bomb: A graphic World Builder adventure game. Find the time bomb before it goes off.
Uncle Fred's Nightmare: Boxes bouncing around the screen. Really more of a graphics demo than a game.
Will o' the Wisp: Loosely based on the Wheel of Fortune TV game.

Games #22
Beast 1.0: Trap the beasts in this board game.
Find the Heart: An adventure game. Your heart has been stolen. You must find it and return it in one piece.
The Lawn Zapper: Zap the lawn monsters. Instructions included.
Puzzle Piece Search: An adventure game for the young from 8 years up. Find four pieces of a puzzle.
Wall Game: A maze-type game. Does not work under HPS.

Games #23 and Games #24
Pinball Games: Selections of thirty and fourteen different pinball games.

Games #25
Bug Hunt: An interactive text/graphic game for the young created with World Builder. Locate and eliminate the strange bugs.
GodGame: A board game where you design your own world and the type and characteristics of the people.

Games #26
Camp Canitico: An adventure game created with World Builder. Wander around Camp Canitico. Tron cycles: A game of skill for one or more players. Adjust it to suit your own skill level.

Games #27
Bill's Casino: A good game of Slots or Blackjack.
Bugglings: Life simulation program.
Psyche: An adventure text/graphic game created with World Builder. You are a psychic wandering around a hospital.

Games #28
Cavern Quest: Fantasy adventure game. Requires MacInTalk and own fonts.
Hotel Caper: An adventure game created with World builder.
Save the Princess: As it says - save the princess. An interesting adventure game.
Zik Turial: Another adventure game created with World Builder.

Games #29
CHUBU: Fantasy game character generator for "Call of Cthulhu".
Cryptosolve: Very good word puzzle game, solve the cryptograms.
Donkey Do: A game of skill similar to Dark Castle, help Sammy to climax.
On Call: A medical residents experiences of a night On Call. Does not work under HPS.
Feet Football Pool: Supports the running of an office pool based on NFL football games.
Strange Hotel: An adventure game wandering around a strange hotel.

Stock Market Crash: Stock market simulation, buy and sell stocks and try and beat the crash.

Graphics
Graphics #01
3D machine: An application that allows you create, rotate and set different views of three dimensional objects. No documentation.
Cubes: An interactive demo of camera effects, eg. exposure time, F stop.
ChemDraw 0.89: A Chemical structure drawing program.
Cubes - A non-interactive demo of rotating cubes.
Curves: An interactive demo that draws recursive curves.
Demo3D: A non-interactive 3D demo written in Macro.
Fractal: An interactive demo that allows you to create and draw fractals.
Fractal Contours: An interactive demo that draws "landscapes" using fractals.
Fractals: An interactive demo that allows you to create and draw fractals.
graf demo in C: A "string art" type animation demo written in "C". Beware the only exit to the demo is to restart your machine.
Julia: An interactive demo that allows you to draw Julia sets (a sub-set of Mandelbrot).
Julia (Fractal): Another interactive demo that allows you to draw Julia sets (a sub-set of Mandelbrot).
Mandrake: An interactive demo that allows you to pan and zoom a Mandelbrot.
Maze 3D: Draws a picture of a 3d maze (A non-interactive demo).
Nightmare: An interactive demo that draws simple shapes that move on screen.
Octagonal: An interactive demo of rotating cubes (and other Polygons). Click mouse to get help.
QuickPrint: Prints a MacPaint (version 1.0) file.
Reactions: An interactive demo graphic that displays a simple animation of travelling in space.
Smile: An interactive demo that draws kaleidoscopic images.
Snow: A demo that draws particular fractals that look like snow flakes.
Star Flight 0.1: An interactive demo that displays a simple animation of travelling in space, watching the stars go by.
Super MandelZoom: An interactive demo that allows you to pan and zoom a Mandelbrot. This is an update from MandleZoom.
Tree: A demo that draws particular fractals that look like trees.

Graphics #02
About Time: A clock that displays approximate time. (Clever idea.)
Analog Clock: Animation of an analog clock.
Analog Clock: Animation of an analog clock.
Aquarium: Demo of a fish and staiting in a tank, despite all the errors it still can run. When the file dialog comes up open Aquarium.
Bash Big Birds: A simple game of moving the cursor on a target and pressing the mouse button before the target moves.
Clocky: Draws simple "spiral graph" type pictures.

Boxes: A demo that draws 3-D boxes, similar to the boxes in "The Turbo Pack".
Cursor Designer: Guess What! It allows you to design a cursor, however you can not save the cursor as a reusable image.
Desklination: A program that modifies the finder so that folders "pop open" when you click them.
Diatoms: Draws simple "spiral graph" type pictures. It has a wide selection of parameters to choose from - so with a little game work you can get some really nice designs.
Digit Clock: An animation of a digital clock.
Gravitation Ltd.: A demo that shows the motion of planets in various configurations. Good demo for teacher to show kids "Law of gravity".
HandsOn: An example of a simple binary tree. It shows fairly well how a binary tree works.
Handfrac: Demo of blowing heads (all icons).
Hibert: Draws "recreative" squares (only squares) at different levels of recursion.
ICON Designer: Allows one to create and edit existing icons. The program is a bit like a cut down version of EditPlus but only for preview.
Jocasahedron: A demo of a solid object moving in space.
LifeHack: A demo showing the now famous "Game of Life" model of growth of bacteria.
LOTRO system: A collection of resources to give the system and find the "Lord of The Rings" feel by replacing the trash can with the "mountain of doom" etc.
MacHab: A joke program that draws the Mac startup icon with the eyes of the icon following the cursor.

Menu: A program that allows one to create a message using menu items.
Plate: Dealing with 3-D objects such as cubes, can interactively change the rotation rate.
Snow: This program produces a simple animation of snow falling.
Spline Demo: This program demonstrates various programs about different splines. (A spline is defined by a small sample of points).
Steve Jobs: An animation of an icon resembling Steve Jobs but better.
SuperConvert: SuperConvert is a utility application that converts SuperPaint files containing LaserBlitz™ objects to the following high-resolution bit-mapped file formats: ThunderScan™, Tagged Image File Format (TIFF), and Encapsulated Postscript (EPS). SuperPaint Patch: The patch updates your SuperPaint to print correctly with LaserWriter printing software version 4.0 and later versions 4.0 of LaserWriter and LaserPrep were released with System 4.1/Finder 5.5 in May, 1987.
The Tower of Hanoi - solution: An animation that demonstrates the solution to the The Towers of Hanoi.
Toggler: This program will install an PKG file that requires your system file that will make FKEY 8 (command-shift-8) toggle the size of your current cursor from 16 x 16 to 32 x 32.
WallPaper: A program that creates interesting patterns.
Windows: A program that demonstrates various window types, including a random window, Useful to programmer as the build-in help explains how to create your own windows.
ZEarth: Earth is an INT which draws a rotating Earth over the apple in the menu bar.

SAUAC 1992 DISK CATALOG
Graphics #03
AmiMuse: Pseudo random graphic generator.
Brownian Motion: Generates small fractals.
Citgo: Displays a city square from Boston at night. A demo of experimental animation.
DiskTop 1.6: Draws patterns according to a formulae. Works fast on a CI (about 15 seconds).
Douglas CAD/CAM: A demo, cannot save. Design a PCB. Memory intensive.
Face: Draws in 3D rendition of a computer chiselled face.
Jaa Paint: Simple MacPaint type programme, there are better PD ones. Does not work on the Mac II.
Lunar Exposure Calculator: Calculates exposure time for a camera, depending on film speed, date and does not work on the Mac II.
Magic Lines 5.0: On my SE, it blucks out the menu bar and menus, also the titles on the dialog boxes and windows. Does not work on the Mac II.
Starcake: Stary fly past (as seen in Star Trek). You can change direction by moving the mouse.
Trux 3.0: A black and white noise pattern with sound. Users can configure patterns and display messages.
TOL: A rotating 3D doughnut.
Worms: Worms wriggle around the window, leaving a slimy trail behind. This is in colour as well.
XVT Draw: Experimental Virtual Toolkit. Interface concept between an application and user interfaces on different computers.

Graphics #04
Certificate Maker: Requires the commercial graphics Certificate Maker by Broderbund. This DA saves time, but not by referring to the manual all the time.
Kid Paint: For the very young. A pencil moves around to scribble lines. The pencil is very versatile. Try the Goofy pencil option.
Chaos V1.0: Six different generated Chaos patterns.
Chaos 1.0: Generates a Chaos pattern and tells you how to generate it.
Chaos: Draws a black and white pattern.
Mac Motion: Icon based utility used to create a save animation sequences and graphic inputs for use in other programmes.
Mirror Balls: A demo ray tracing programme. Four mirrored balls reflecting a checker board.
Point: Create colourful effects with patterns with mirrors.

Graphics #05
PicAll: creates an ASCII image of a picture that can be used on any computer.
Random Dots: Needs a Mac II, but doesn't recognise a Mac II CI.
Spinning Ball: A 3D shape (it is not a circular ball) bounces around the screen.
Spr: Simple Spritegraph simulator.
SurfaceGraph: Draws a 3D surface graph.
ThrowPain: A program to view MacPaint type pictures.
Weaver: Allows you to design a weaving pattern to print out.
Wink and Kiss: A lady gives you a wink and blows a kiss. This disk also contains some EPS graphic files; Dino 1 & 2 (dinosaur), Cleval, Lego (Company name in fancy style), Mimsey (A lady with long hair), Panda, Rich; Spirit (A spitfire plane); Credit cards (3 types of cards; e.g.

Graphics #06
This disk contains three different demos of commercial programmes.
Draw It Again Sam demo: A early version of the MacDraw/MacPaint programme.
Mac A Mug:Allows you to design a face. Cannot save this face for later changes. You can paste your designed face into the scrapbook for other PICT programmes.
MacCalligraphy Demo: Use Japanese painting tools to create a Japanese style drawing.

Laser
Laser #01
Downloader: Adobe's DownLoader included on the disk has an option showing the LaserWriter's free memory. Out of 1.5MB, there isn't much memory when the printer is initialized.
HoffeWriter: Displays or prints grayscale files. Will accept Thunderscan GrayMapFiles.
LaserWriter Spooler: A DA spooler. A spooler allows printing in the background while you are working in another application.
PSDUMP 2.5: dumps postscript files to the laserwriter.
SendPS: Sending PostScript™ files to a laser printer over the AppleTalk network.

Laser #02
Fake Laser: The following programme makes the LaserWriter the default printer (i.e. you will get the LaserWriter dialog and page set-up boxes).
Font Show: Displays the Bitmap screen fonts, so you can inspect them.
LaserLAB: can do many things to 72 dot-per-inch (dpi) bit-mapped images, like those created with MacPaint®, ThunderScan™, Magic™, MagicVision™, Image Studio™, Cenavia™, SuperPaint™, FullPaint™, and many others.
LaserLister: I think this lists all laser printers on a network.
LW Download: Postscript dumper. Dumps PostScript fonts down to the LaserWriter.
PostScript Tool: It is a very simple multi-window text editor that can handle text files up to 30K in size, although it can handle as many as will fit into memory at one time.
Style: On the Main Window you will see two boxes, one says "Style" the other will have a name of the font on it. Click on one.
PostScript Fonts: The disk contains the following postscript fonts (These cannot be used with ATM).
Bills Dingbats, Canaith, ChlTow, Flistone, Helvetica fractions, OCR Font, Rodchenko, Thomas, Trondheim.

Laser #03

Laser #04
LaserWriter Font Utility: This utility can be used with any AppleTalk LaserWriter. It will let you download, delete, list and print catalogues of printer fonts.
LW II NT/XT Fonts: Contains the screen fonts of the one built into the LaserWriter. You don't need a LaserWriter to use these fonts.
LW II SC Courier: Designed for use by the LaserWriter II SC printer, but they can be used by any printer, e.g. ImageWriter, ImageWriter II, ImageWriter LQ, HP Deskwriter or any compatible printer.
Read Me: Contains tips and information on the use of the LaserWriter SC.
The Namer 2.1: This allows you to give unique names to devices on an AppleTalk network, instead of the default names like LaserWriter or ImageWriter.

Laser #05
Downloader: Downloads fonts and postscript files into the laser printer.
LaserWriter Fonts: A collection of Postscript fonts, including Classics Heavy, Calligraphic and Faustus.
PostMattic: Post-a-Matic is an application that will take the pseudo-Postscript created by holding down the command and F keys in MacDraw when printing to a laser printer and converts it to a pure Postscript file.
PS Alphabet Samples: A collection of Postscript programs demonstrating various effect that can be done with text.
Mac II Gif #03
Giffer L1.1: an image display program. Version 1.11. It works only on the Macintosh II. It works best with 256 colors, but will work with any number below that, and should work with more.
Giffer was written as a utility to display images stored in GIF, or Graphics Interchange Format. GIF is a graphics compression and storage standard. In addition to GIF files, Giffer can display and encode PICT files (the kind MacDraw can produce), PICT resources with ID=0 (the kind you can use for a Startup Screen on the Mac II, and QDV files.
Giffer L1.1 doc: documentation for Giffer version 1.11. Note that the Giffer application and documentation are stored on this disk as a self-expanding archive. Just double-click the icon of this archive and it will expand onto your hard disk (to the location of your choice).

Mac II Gif #05
Giffer L1.1: an image display program. Version 1.11. It works only on the Macintosh II. It works best with 256 colors, but will work with any number below that, and should work with more.
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Mac II Gif #06
Use these files with the program Giffer. Giffer is an image display program. It works only on the Macintosh II. It works best with 256 colors, but will work with any number below that, and should work with more.
Giffer was written as a utility to display images stored in GIF, or Graphics Interchange Format. GIF is a graphics compression and storage standard. In addition to GIF files, Giffer can display and encode PICT files (the kind MacDraw can produce), PICT resources with ID=0 (the kind you can use for a Startup Screen on the Mac II, and QDV files.

Mac II Graphics #01
AniMandel: is yet another application for viewing the Mandelbrot set and its environs, but with a few neat tricks added to distinguish it from the rest of the pack.
Lines & Circles: Draws and animates lines, circles and other shapes in color.
MacCube: MacCube 2.1 is a desk accessory based on the Rubik's cube game that was the rage a few years ago. An interesting new puzzle.
Petals: is a little program that displays a colorful and moving set of flower petals under multi-finder.
Spectra: Generates and animates shapes in colour.
StartUpScreens: A set of five different start up screens and how to use them.

Mac II Image 1-15A
Image 1-15A: A slightly later version of Image 1.3 which also includes some pictures from Image, a hypercard help stack. Description:
- About Image
- Bit Image
- Gel with Plots
- Image_1_15A
- Image Slacker
- MRI Scan
- Overview
- Shuttle_Photo

Mac II I>nits-Cdevs-Das #01
Font Finder™ 3.0b9: Displays and gives info including ID No. etc of all fonts in system.
Big Pat: Change your background pattern.
Dawn™: Dawn has three major features - random switching of startup screens, random switching of sounds linked to startup screens, correct loading of the color look up table to enhance the quality of your startup screens.

Mac II PalEdit-Image
Public Domain version of Commercial programme "SpyGlass View". PalEdit: provides a simple tool for the creation of colour palettes that may be used with NGCA software such as Cdevs.
Image: is a program for the Macintosh II for acquiring, enhancing, analyzing, editing, animating, and pseudocolouring images.
Music

**Music #01**

_Hendrix_ - Press the mouse button and play one of six cutters.

**Mac Sound Lab:** You can generate your own sounds by individually controlling each channel.

**AppleTones:** Teacher repetition, silence, volume and timbre in music composition. Includes some examples.

**Mac for Concertware (not supplied):** Axel F, Axel1, Axel2, Axel3, Axel4, Axel5, Omin FUGUE, P & F in C, Silly Love Songs, Sr.

**SuperPlay 4.0:** Used to play SoundCap and VideoWorks sound files.

**SoundCap files:** F Troop, Horse Race, Mission Control, Piano Splash.

**MacinTalk:** Used by some programmes in providing speech on the Mac. Placed in either System folder or folder of programme.

Mr. Ed. - Does nothing on my SE. I think it says "Hi Mr. Ed."

**TalkAlarm:** When warm goes off it says "Hello". Did not speak on my SE.

**SpeakFile:** Speaks a text file about your Mac.

**SpeechLab:** Enter some words and it will speak it.

**MacKeyboard:** Allows you to play digitised sounds via the keyboard.

**MacMusic Demo:** Demonstration of a music editor. Includes some music and christmas carols.

**Mozart:** Plays special minutes devised by Mozart.

**BEEPInit:** Allows you to change the mac beep to any digitised SoundCap sound when it starts up.

**SoundPlay:** Plays SoundCap digitised sounds.

**Music for Studio Session (not included):** Anne Beales, Ghostbusters, House of the Rising Sun, Linus and Lucy II, Quadrophenia.

**Instruments for Studio Session:** Fancy, Ghostbusters!, New York Hat.

**Music #02**

**ConcertWare music:** You need the commercial application Concertware to play the following music.

Advance Aust Fair, Another St, Bagatelle, bourree, CW GhostBusters, Hey Jude, Mash, Penny Lane, Rainbow Con., sagittarius, Stairway to Heaven, The Dal’s Funeral, The Sound of Silence.

_Jam Session:_ Not HFS compatible (see the Get Info). A demo which allows you to try the following music.

Crashes on my SE.

**Backookie, Byrne’s, Cabasa, Fast Track, Mac Jazz, MacWorld Brass, TapeDeck, Chuck Roast.**

**MusicWorks DEMO:** Allows you to play the following music.

2BNRLE, A 5th of Beethoven, Advance Australia Fair, Amazing Grace, Angels We Have Heard, Another Scherzo, Bagatelle, Because, Billie Jean, Bouree, Breaking Us In Two, Cannon in D, Carol of the bells, Chrysanthemelegant, Closer to the Heart, Deck the Halls, Eye of the tiger, First No!, For Your Eyes, Frosty the Snowman, Funny, getting better, Ghostbustars. Girls Want to Have Fun, God Rest You Merry, Good King Wenceslas, Granthmeer Fields, Hack, the Herald Angels Sing, I just called, It Came Upon a Midnight Clear, Jingle Bells, Joy to the World, Jump, L.S.D.

**Music #03**

_MacCD 1.00 DEMO:_ There are two distinct functions of MacCD. Firstly, the conversion between various sound file formats.

**Music files:** Music to be played by MacCD.

**Deductions:** Human League 1, Human League 2, Human League 3, Nothing but a Robot., Welcome!

**Musicworks:** A collection of about 60 musicworks scores.

**Studio Session stuff:** A collection of about 10 Studio Session scores.

Paint

**Paint #01**

_ScrollPaint:_ An application that loads multiple MacPaint images, stores them in RAM memory, and then scrolls them vertically in a banner format.

**SelectPaint:** Transfer full Command-Shift-3 MacPaint Document to PICT format using Write and MacDraw, via the clipboard.

_PaintOR:_ Allows the use of applications like MacPaint and MacDraw to work on the graphic images which are to be used within a programme.

**Paint Mover:** Takes a MacPaint picture and it allows you to print (up to 16 times) portions used to make a poster.

**Rotate Paint:** Rotate, flip MacPaint pictures.

**BlowUp:** Enlarges MacPaint files to twice their normal size.

**ViewPaint:** Views MacPaint pictures. (crashes on a SE)

**Select Picture:** Views MacPaint pictures.

**Make Slideshow:** Allows you to make a slideshow. The picture changes in any order.

**Paint Show:** Similar to Make Slideshow.

**Paint Gimp:** Loads up to ten MacPaint documents and flip them between at a press of a key.

**DT Startup:** Install a routine that will install your startup screen as the desktop instead of a pattern. The one I use.

**Painter’s Helper:** Creates better curves where you can then save them as a MacPaint document.

**Paint Scroll:** Opens a MacPaint picture on a full screen (no scroll shown) allowing you to scroll to the unseen portions.

**YAPs:** Stands for Yet Another Paint Scroll. Paint Scroll is in.

**Throw Paint:** Yet another paint scroll.

**Scroll PICT:** Converts MacPaint pictures to PICT format and exports it.

**Fast Paint Printer:** Allows printing of MacPaint pictures but the need of MacPaint.

**Quick Print:** Same as Fast Paint Printer. Crashes on the SE.

**Banner:** Prints out banners. Type in the text in any font or style.

**Paint Ranger:** Allows you to change MacPaint documents to FullPaint documents or visa versa.

**Twister:** Allows you to flip/invert and rotate MacPaint pictures.

**Sample It:** Allows you sample any of the following: MacPaint and MacDraw pictures, Font, DA’s and PKeys.

**Canvas Maker:** Make personalised calendars, event entries, pages etc., using data to represent events. Also use MacPaint pictures to top of calendar.

**Teen Motion:** Allows you to move icons to and fro from window in MacPaint.

**Teen Motion:** Designed for use with Canvas Maker icons.

**Mac to 1:** transfer art from a Macintosh to any of the Apple I computers.

**To Mac:** allows translation of Apple I hi-res graphics into MacPaint format.

**Make Paint:** Takes PICT (MacPaint type) files and generates output MacPaint pictures, plus it contains some effects.

**Draw Paint:** Similar to Make Paint.

**MacBluePaint:** MacPaint type application with a few special options added.

**JoyPaint:** Displays MacPaint drawings and gives you the means of editing MacPaint drawings in any direction by using a simulated JoyStick.

**Slide show:** Displays all MacPaint pictures in a folder continuously 0-9 to vary delay (in seconds) between pictures.

**Birds 1 and Birds 2:** Digitised pictures of birds on some trees.

**Swordes:** Digitised picture of a warrior maiden.

Paint #02

_SlideShow:_ Displays all MacPaint pictures in a folder continuously.

_apple scanned:_ Digitised picture of a 3D apple.

_Archaeopteryx:_ A drawing of a early flying dinosaur.

_bizzare:_ A strange drawing.

_Go N Pastes 1:_ Various demo pictures from the Out N Paste disk.

_dino:_ Drawing of a dinosaur.

_dr. who’s call box:_ The tardis.

_Einstein:_ Portrait of Einstein.

_exposure:_ Digital film of Enterprise.

_expose yourself:_ A IBM user flashes himself at a Mac on a pedestal.

_ey:_ A very big eye.

_Ghostbuster logo:_ The logo from Ghostbuster’s.

_horse:_ A horse’s head.

_Japanese girl:_ A Japanese girl.

_keyboard function:_ A block diagram of the MacPlus keyboard connections.

_Roala Digitizer Pie:_ A digitised photo to demonstrate the Roala digitizer.

_life garden:_ Shows different patterns for the game Life.

_Mac ad:_ Digitised picture of the text drive a Mac ad.

_Mac Panic:_ A electronic layout for Bomb panic button. Humorous.

_magic alien:_ Some icon art to show a magician’s magic act.

_magnified:_ A giant fruit in a hallway.

Math - G: One of the font of the math, Math - Greek.

_Mickey Mouse:_ Shows the head of Mickey Mouse.

_misce objects:_ Various clip art.

_Mickey #1:_ An exploded view of the Mac 128/512 plus models.

_obeusre:_ A medley of images made a strange looking thing.

_on tree:_ A picture of an old English knotted tree.

_PCDs:_ Taken from an American cartoon strip. A Mac eats a IBM disk.

_pimp girl R (_): A nude picture.

_quiet the SE Fan:_ Where to connect the resistor to quiet the SE fan.

_R2-2D:_ A drawing of the Star Wars robot R2-D2.

_road map:_ A digitised picture of a map of a nation with some of its cities.

_roll-n-coll:_ A drawing a rock-n-roll band.

_scout ship:_ A layout of a space ship.

_sport shoes:_ A drawing of a juggling shoe.

_strawberries:_ Displays eight different types of strawberries.

_Struthiomimus altus:_ Another dinosaur.

_TScan:_ A image to demonstrate the output of the Thunderbird digitiser.

_the castle:_ A simple old english castle.

_tie template:_ A good digitised picture of a tiger. I use it for my startup screen and desktop picture.


_VW Bug 1972:_ A drawing of a VW van.

_Weber:_ An exploded view of a Weber carburettor.

_wine tasting form:_ A form for wine tasters category.

_wing:_ Three views of turbulence on a aeroplane wing.
Paint #31
PasteUps Point 2 : 33 assorted MacPaint files and documentation.
About PasteUps.
Certificate : Gift Certificate, MACVAA Certificate
Holiday Cheer : Christmas Labels, Bitty Christmas,
Michelles' Chr. Christmas Goodies, Christmas
Show Adv. Happy Halloween, Mac'n'Mac, Mac
Christmas, Mac Christmas to all ... MacChristmas,
MerryMouse, Turkey Day, XMAS Cut/Paste
PAINT Blocks -- ADVERTISING SAMPLES, Big Bucks,
Close Zone, POINTS & FILLS, Friday Breakfast, Hearths
& Flowers, HomeSweet Home, LA Olympics, Licked,
Telephone PAINT Enamel -- Exposure, Foundation, Hot Tools,
Macs First Scrapbook, SHELLIES UNICORN
WRT Folder -- RTX 5, Tomorrow's Ideas, WRT Spoon.

Paint #32
PasteUps Point 3 : 21 assorted MacPaint files and documentation.
About PasteUps.
Card Folder -- Dave's Card, Michelle's Card
PAINT Drops : Hang In There, IceCream & Stuff!,
Paint-Up 2, Paint-Up 1, Sphere
Transportation -- Auto logos, Auto Parts logos,
Burgara Station, Bi Place, BMW, Complete Camera,
P-15, Ferrari, MacTrucks, Forsche, Sweedy, SR-71
X Stretch Folder -- X IceCream, X Stretch Master, X Stretch
Owl.

Programming

Programming #01
Cforth folder : A forth interpreter written in C. (A fine
example on how one cryptic language creates another
cryptic language.)
Macintosh Basic : A public domain basic interpreter. It
has the same functionality as MS Basic V.1.0. The
Tutorials are small programs that
demonstrate various aspects of programming in
Basic.
Macs & McLink : Macem and McLink are an assembler and a linker
respectively for the Apple Macintosh computer. Mcem is
used to assemble source files containing
Motorola 68000 assembly language code and
pseudo-opes.
MiniAda folder : MiniAda is a small
educational compiler. Some have called it
"The Visible Compiler" because it uses animation and pictures to show you what goes on inside a compiler while it is
translating a source program into object code.
Pascal codes : A collection of different object code
and source codes (written in various Pascal's). These
samples range from a complete shell to
simple animation.
SimpleTools : The source code of a simple
dialog demo.
Slide : A source of a program that displays
MacPaint files.
Time : The library source to a set of Unix-style time
functions - displays the time in the standard Unix
time format.
User Interface Demo : An example of the Macintosh
user interface, ie windows, dialogues and menus.

eeier folder : XLisp is an experimental programming language combining some of the features of LISP with an
object-oriented extension capability.

Programming #02
Disassem 1.61 : A program that disassembles resources in
a program to a readable format. Useful for examining the working
of installed applications.
Inside Mac volume 2 : A MacWrite file that gives a
brief description of the Macintosh Operating System.
MacMan & Macetter : A disk accessory that gives on-line
help about the system routines in the Macintosh. A poor
man's version of the "Mac Man" (Macintosh), but still
contains a wealth of information.
ResEdit 1.30 : This little gem of a program creates,
copies and modifies resource files. A must for any
programmer.
Stack Sniffer : This disk accessory allows one to
evaluate the current heap and stack.

Programming #03
Assembler : An assembler and linker for creating
stand-alone programs.
CLIM : A command line interface for the Macintosh.
This program give your Mac the look and feel of an IBM
personal computer.
Dialog Creator : This is a graphic interactive editor for
source code (ie readable text) for dialog and windows.
The source code can be compiled by programs such as
"Resource Compiler" to create the finish resource.
Finite State Machine : Finite State Machine (FSM) is
a preprocessor for finite state machines. A file may contain
indicators for the start and end of both machines and
states.
JumpStart : Edit your application to optimise the time
it takes to boot up the application.
IconAdding : A document explaining how to add icons
to your document/application.
Mac River Coded : A list of Macintosh system errors.
Music, Art & C : The source code for a program that
plays Bach's Minuet in G.
ServePeople on how to use as a program that
corrects errors to another program called "Serveant".
XOR table : A document explaining the XOR function and
how it relates to simple encryption.
Aesii scroll : This DA displays the
Aesii character table and their
associated Aesii values.
Baselot 1.2: This DA converts
numbers to decimal, hex and binary formats.
CCheck 1.0 : This DA checks your C
source code for unbalanced braces, parentheses, or comments.
CheckSum : This DA displays the
length and checksum of a selected file.
DisAsm : This DA allows you to
examine the memory on your computer,
main use as a debugging aid.
HeapInfo : This DA displays your
heap usage.
Mem Watch : This DA allows you to
examine and edit the memory on your computer,
main use as a debugging aid, but only recognise 612K.
MemScan : This DA displays a hex dump of memory.
SetFileDA : This DA allows you to set and examine the
file attributes of a selected file.
StackSniffer 1.0 : A simple utility, StackSniffer
continuously displays the stack pointer, and the address of
the top of the application heap.
TrapList : This DA displays a list of the addresses of
the software traps, it does not list the traps names.
Comments : This DA provides a disk accessory that lets you
read, write, or modify the comments normally found in
the Finder's Get Info box.

Concode 1.3 : This DA is an interactive demonstration on
effects of the execution of assembly instruction on the
condition code (the name ConCode).
MegaWatcher : MegaWatcher is a Desk Accessory
which tracks the loading and unloading of resources. You
may specify any resource type (CODE) is the default), and
MegaWatcher will keep a continuous display of all
resources of that type.
Program Painter 0 : This programs allows you to
visually create a basic program.
Sesame C Compiler : A small C compiler, however
this version is only a demo and not fully functional.

Programming #04
This disk is for THINK Pascal users.
THINK Pascal v2.0 packages.

Programming #05
Programming disks #05,06,07 (Perl Lisp)

These three disks are sold as a group of three. The first
disk contains the application language. The second disk
is a stuffed copy of two thirds of the documentation, along
with the application Stuffit to extract the chapters.
In January 1989, Apple Computer acquired the assets of
Coral Software. Coral had two main Lisp products:
 Allegro Common Lisp and Perl Lisp.
This version of the software has not been tested by Apple
and may not run on all Macintoshes or all versions of
System Software.
If in your exploration of Perl Lisp, you decide to write a
double-clickable application in Lisp, you should upgrade to
a full commercial Common Lisp product such as Allegro
Common Lisp.

Programming #06 & #07
Programming disks #06,07 (Perl Lisp)

see disk Programming #05


Souds

Sounds #01
CheapBeep : A control panel device for System 4.1 or
later. Allows you to replace Mac's beep with a
SoundCap file of your choice.
Sound Mover 1.2a : A Font/DA V.2.0 equivalent for
sounds.

Bleeps : Changes the Mac's beep to a sound (end type,
incorporated on this disk) of your choice.
Sound-and : Converts SoundCap sound files to end
and type resource files (as used in Mac and HyperCard).
StartupSoundINT : A listen file which plays all the end
and sound files in the system folder at the startup of the Mac.
SoundManager : Allows to transfer sound resources
between files. Also you are able to store sounds in a
suitable directory. Incompatible to Font/DA equivalent.
Sounds Finder : 7 SoundCap sound files - P.Toop, Gong,
Hi, Sorry Dave (Hol from 2001), Trying to think (Three
Stooges), Wool Wooh (Three Stooges), Good Morning
Vietnam.
Superplay 4.0 : Plays SoundCap and CheapBeep files.
N.B. On Utilities disk #5 there is a control panel device
called SoundMaster which uses SoundCap and
CheapBeep sounds.

Sounds #02
This disk contains various sounds.
CheapBeep Sounds Folder : A word of Caution, By your
Command (from Battleship Galactica). Error!!,
Malfunction, Nice Software, Try Again!
Music and File : Various musical sounds.
Other sounds : 3 SoundCap files - DragNet, Rooster
sound, Yabba Dabba Doo.

Sounds #03
More soundcap files : Baby sound, Echoes, Floyd Baia,
Horace Race, Jungle Love, Look up in the sky, etc.
That's the machine (from Monty Python), Twilight Zone.

Sounds #04
Even more soundcap files : Click Eastwood, Coke is it,
Money for Nuthin' (Dre Straits), Say what's the... (Duffy
Duck), unbelievable.
HitchHikers Guide : Depressed, Down (both are
spoken by Marvin the robot).
Star Trek Sounds : Kirk Here, Raxion, transporter.
Stackware

Stackware #01
This disk contains an auto-expanding archive file which expands to 1108 kilobytes of stacks. There is also a stack called SAAUC Inc which describes the South Australian Apple Users Club, its activities and services.

Address: A database for keeping addresses and phone numbers.

Area Codes: Shows the area codes for different regions in the US.

Bastion Installer: Installs the buttons HQ and Business Class in your home stack.

Bicycle: Instructs you how to fix a flat tire or how to change the wheel on the bike.

Book Shelf: A type of home card with books acting as buttons.

Bookmarks: Shows you mark parts of HyperCard stacks for later use.

Calculator: A basic calculator that speaks using the digitised voice of the HyperCard's programmer.

Click: A animation demo of a hand clicking the mouse button.

Datebook: A 1987 daily pocket calendar.

Draw: Draws different types of polygons in different colors.

Events: Displays some facts about California.

File Index: Simulates a filo-fax.

Folder: A minifinder.

Foreword: Texts and diary entries.

Periodic Table: Shows the elements table.

Phone: Will dial the phone (if you have a modem). Uses the Area Codes stack for the USA.

Plots: Draws a bar graph from your numerical entries.

Postscode: Shows the postcodes for NSW districts beginning with 'A' and the international phone codes.

Quote: Contains quotes about the famous.

Slide Show: Shows HyperCard pictures.

Story Board: Demonstrates the use of HyperCard in an exploring movie script.

Time Stack: Displays a analogue clock with a TICK TOCK and swinging second hand.

Stackware #03
This disk contains an auto-expanding archive file which expands to 948 kilobytes of stacks. There is also a stack called SAAUC Inc which describes the South Australian Apple Users Club, its activities and services.

HyperBase: A database for HyperCard applications.

HyperCard: A HyperCard editor.

HyperSneak: Allows you to bypass protection on some stacks.

HyperSpeak: A XCMD that will allow your stacks to speak.

HyperTalk: A HyperCard text editor.

ImportPict: Imports resources PICT files.

In the Air: The adventures of Inigo the Cat.

Merge Stacks: Merges two stacks.

Search Scripts: Searches scripts for specific text strings.

STACKTech: A magazine in HyperCard.

Training Slides: Introduction to HyperCard.

Two Tracks: Allows you to flip between two parts of a stack.

WildHacks Directory: A HyperCard minifinder especially for stacks.

Stackware #05
This disk contains an auto-expanding archive file which expands to 1062 kilobytes of stacks. There is also a stack called SAAUC Inc which describes the South Australian Apple Users Club, its activities and services.

A.P.D. Generator 1.0: Enables you to customise your own printer driver.

AutoScripter: Programme HyperTalk scripts by using the mouse.


DiskManager 1.01: Manually enter the contents of your disk on HyperCard.

Gunshy: A HyperCard game. A slower version of the game on Games #01.

Home Inventory: Property owner's recording system.

HyperList: A XCMD to make a scrolling list for your stacks.

I Ching: Displays and explains the images of the I Ching stacks.

Lock Unlock: Locks and unlocks text fields in the stacks.

Resource Copier: Allows you to copy resources from other files into stacks and between stacks.

Script Reader: Reads other stacks and puts them into cards for you to read.

Script to File: Reads stack's script and saves it as a text file.

Sound Advice: Examples of some sounds for use in your stacks.

Sound Convert: Converts SoundCap sounds to HyperCard sounds.

StackMakr: Saves HyperCard sounds.

StackCap Maker: Converts SoundCap sounds to HyperCard sounds.

StackMaKer also helps you to make (programme your own stacks.

Text Importer: Imports text for manipulation.

Trade: The old game for two players.

Time Travel: Displays the date and time of some capital cities around the world, including Adelaide.

Xref Test: Create a cross reference text document.

Stackware #06
This disk contains an auto-expanding archive file which expands to 963 kilobytes of stacks. There is also a stack called SAAUC Inc which describes the South Australian Apple Users Club, its activities and services.

Blaxland: A series of stacks used for assigning postcodes to citizens and banks (the databases (Apple dealers, customer and subscriptions are supplied).

Classical Icons: Contains 1400 icons, allowing you to use these icons in your stacks or Home card.

Lock Unlock: Locks and unlocks text fields in a stack.

Stackware #07
Business Class: Working demo of a commercially released stack. As a demo, only England and France are in detail.

Stackware #08
Flying Circus!: This stack is for those of us who enjoy flying at the Monty Python Flying Circus TV/Movie shows.

Some examples include the SPAM chorus, "Not the Spanish Inquisition", "I Like Chinese", and not to forget "My Brain Hurts" and "EX Parrot", plus many other favorites.

There is also a option to allow you to play any phrase at a different speed and pitch.

Stackware #09
These stacks are stored in auto-expanding archive files so that over 800 kilobytes can fit onto a floppy disk. Just double-click the archive's icon to expand it for normal use.

Terror: Reverses files names on disks.

Hypermapper: A map of Canada, with greater detail on the provinces of Ontario.

Nagel: A slide show of drawings of models. Also has a R-rated option, not suitable for minors.

Retail: A stack for billing accounts at point of sale.

SE Tech tour: Shows the inside of the SE and explains where the internal parts are located and their use.

Stackware #10
Australia: A short tour of the Australian states.

Doom Stack: Keeps track of your dart scores during the game. Tells whether you would need doubles and tries to get you into Stacks.

SoundFx16: The Aviary. This stack contains 15 resources of bird calls that you can install into other stacks. It is stored on this disk as a self-expanding archive.

Techniques 1.0: A aid to help you to programme HyperCard stacks.
System Stuff

System Stuff #01 System 6.0.2 or greater
This covers four disks and sold as a complete set of four only.
The first disk is the System Tools disk, it contains the installer script for various machines and other system files. The second and third disks, called Utilities #1 & Utilities #2, contain various utilities such as Font/DA mover, HD Backup, SC setup and more.
Installers replace old parts of the System and Finder with your disk with a more updated version. It will also install new additions to the system files.

Utilities

Utilities #01a RezEdit 2.1
Mac Plus, 1MB+, System 6.0.2 or greater, hard drive
Apple Computer's resource editing system, now compatible with System 7.x. This program can change almost any aspect of virtually any system file.

Utilities #02a Compact Pro 1.3
Mac Plus, 1MB+, System 6.0.2 or greater
This is a complete file archiving system, a la StuffIt, but works faster, is more efficient and creates stand-alone self-extracting archives.

Utilities #03a AutoUnStufft Installer 1.5
Mac Plus, 1MB+, System 6.0.2 or greater
This allows you to turn a StuffIt 1.5 file archive into a self-extracting archive; handy for giving large files to friends who don't have StuffIt 1.5.

Utilities #04a AppleLink Compressor 5.0
Mac Plus, 1MB+, System 6.0.2 or greater
This is the file compression system from AppleLink, which uses its own proprietary format. Useful only for compressing file "packages" from AppleLink when offline.

Utilities #05a ArcMac 1.3c
Mac Plus, 1MB+, System 6.0.2 or greater, hard drive
The only full Macintosh implementation of the MS-DOS file compressing standard LHARC. Works well, but has a completely un-Mac-like interface; MOS (Martian Operating System) is a command-line interface that is very cryptic and hard to understand.

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UUDecode 2.0.1
Mac Plus, 1MB+, System 4.1 or greater, hard drive
This allows you to include files stored in the Unix "uuencode" file transfer format. It also includes an Apple File Exchange program which converts the MacBinary format files UUDecode creates into Mac format.
ZipPop 1.0a
Mac Plus, System 3.2 or greater, 800k drive
Another compressed file extractor to read PKZIP format archives. Archic interface.

Utilities #06a
Apple File Exchange 1.1.4
Mac Plus, 1MB+, System 6.0.2 or greater
This program allows you to copy a floppy disk into memory and then copy it many times. It will copy 480k, 800k or 1600k disks.

Disk Split/Merge 1.1
Mac 0128, 512K/990 or Plus
This utility program allows you to copy a disk into memory and then copy it many times. It will copy 480k, 800k or 1600k disks.
Disk Split/Merge 1.1
This turns a floppy disk into a series of consecutive files (and back again), allowing easier transfer of an entire disk via telecommunication.

Disk Test 1.0
Mac Binary 1.1
Any Mac 65K or later
Disk Test checks a 400k or 800k disk for integrity.

Disk Timer 2.0
Mac Plus, System 3.2 or greater
This diagnostic utility tells you how fast your disk or hard drive is working. It takes the disk it is launched from, and doesn't affect drive performance.

Disk Verify 1.0
Mac 512, System 3.2 or greater
This scans a floppy disk - formatted or not - for bad sectors, and maps them out so that they can't be used.

Disk embodies which gives you a "Verification Failed" error in the Finder.

Diskkeeper 1.0
Mac Plus, System 4.1 or greater, hard drive
This is a very advanced disk librarian and file management system that really comes into its own when you lose on large hard drives.

Eraser 1.0
Any Mac
This is a great utility for bulk formatting new or surplus requirements disks in either 400k or 800k format.

FastFormat 2.4
Mac 128, 512, 1280/900 or Plus
This non-MultiFinder friendly program allows you to quickly blank a disk by deleting the current directory.

Floppy Fixer 1.0
Mac 128 up to Mac II
These utilities can restructure and retrieve files on damaged floppy's by reading file tags. Works on 400k or 800k disks only.

HellFinder 1.0
Mac Plus, System 6.0.2 or greater
This is a disk强烈化 utility - handy for preparing that new box of Club disks you just bought! This is a demo copy, and is fully operational except for the verification function.

ReadDisk 0.1
Mac 128, 512, 1280/900 or Plus
This allows the Mac owner to read 3.5" disks created on the Apple Lisa or Macintosh XL. It requires you to pop out any current disk in the drive with a paper clip, but it does work.

Apple DiskCopy 4.1
Mac Plus, 1MB, System 6.0.2 or greater
This program allows you to copy a disk into memory and then copy it many times. It will copy 400k, 800k or 1600k disks.

Apple DiskCopy 4.1
This turns a floppy disk into a series of consecutive files (and back again), allowing easier transfer of an entire disk via telecommunication.

Any MacBinary 1.1
Any Mac 65K or later
This allows you to read/write to Apple II ProDOS and MS-DOS (if you have a 1.4MB SuperDrive) disks.

MacPlus, System 4.1 or greater
This converts MacBinary format files into Mac files and back again. Most useful for dedicated Mac comms enthusiasts.

Utilities #07a
CatMac 1.3.6
Mac 0128/2560, System 4.1 or greater
A very thorough disk catalog system to keep track of what files are on what disk. Generates full reports and is easy to use.

Catmaker 1.0
Mac 0128/2560, System 4.2 or greater
A sophisticated layout system makes this disk cataloger interesting to the technically inclined. Powerful but a little cumbersome.

Curious Cat 1.1
Mac 0128/900, System 4.2 or greater
As well as keeping track of files across many disks, this program also reads all installed fonts and disk software.

DLibrarian 2.0
Mac 512/900, System 4.1 or greater, hard drive
An Australian effort, this. A very comprehensive disk librarian that is a pleasure to use.

DLibraries 1.8
Mac 512/900, System 4.2 or greater
A very nice disk catalog program; it displays files using icons.

Disk Librarian 1.82
Mac 512/900, System 4.2 or greater
A simple but fast disk librarian.

File List 1.3
Mac 512/900, System 4.2 or greater
A straightforward disk librarian with excellent reporting facilities.

HFS Dir 1.01
Mac 512, System 3.2 or greater, requires HFS
A simple cataloging system which scans all mounted volumes and prints a list to the printer or to a test file.

HFS MultiFinder 1.1
Mac 512/900, System 3.2 or greater
This reads the contents of all mounted volumes and creates a sorted report of all files.
MultiFinder 6.1b9
Mac Plus, 1Mb, System 6.0.2 or greater, MultiFinder
This alternative developer's release of the System 6 MultiFinder from Apple functions identically to other versions, but with the added feature of 'Set Aside', a method which allows you to hide all windows of an application yet leave it running in the background.
MultiLauch 1.1a
Mac Plus, 1Mb, System 6.0.2 or greater, MultiFinder
MultiLauch is designed to create different work-sets of applications and documents which can be configured to launch under MultiFinder on boot-up.

Utilities #20a
Bind Icons 1.0
Mac Plus, 1Mb, System 6.0.2 or greater
If you install your own program onto or just like changing other application's icons, then bind Icon is the simplest way to make the Finder show your new icon, without having to relaunch.
Colour Icon Edit 1.0
Mac Plus, 1Mb, System 6.0.2 or greater
If you have a custom colour Mac, whether you're using System 7, SunDesk or Apple's ColourFinder, then this utility lets you change, create and edit existing black-and-white ICONs into 4-bit colour icons.

Utilities #19a
Darkness 2.0.2
Mac Plus, 1Mb, System 6.0.2 or greater, MultiFinder
This public domain screensaver only works under MultiFinder - instead of being an INIT like Pyro or Apple's hard disk performance analyser - don't believe the spec sheet, see how fast your drive really is!
StyleWriter Image Utility 1.0b
2Mb, System 6.0.2 or greater, StyleWriter
This utility provided by Apple with the StyleWriter lets you manipulate a 200 dpi image so that it prints correctly at the StyleWriter's 360 dpi resolution.

Utilities #18a
LaserWriter Post Utility 6.1
1Mb, System 6.0.5 or greater, LaserWriter
If you own any kind of Apple LaserWriter with PostScript, there's much advantage in keeping your printer in order; you can also use it to make simple font sampler sheets, and manipulate a hard drive if you have one attached to your LaserWriter.

Utilities #17a
Catalog 1.11
Mac 512/800, System 4.1 or greater
A simple but effective disk cataloging system that reads the list of files on any disk you insert into your disk drive, writing the data to a text file which can be read by any word processing programme.
DeHAX 1.0
Mac Plus, 1Mb, System 6.0.5 or greater, hard drive
If you download files from text-oriented message systems (such as AIXMail or UseNet) then this programme is a real time saver.
Directory 1.0
Mac Plus, 1Mb, System 6.0.2 or greater
A great disk catalog report generator; this will read the catalog of any disk, and produce a detailed, indented text file listing.
DownLine 1.04
Mac Plus, 2.5Mb, System 6.0.5 or greater
Like DeHAX, this reads in multi-part BinHexed files and creates Mac-ready files, with the addition of launching the appropriate decompression programme (StuffIt or Compact Pro).
HierLauch 1.0
Mac Plus, 1Mb, System 6.0.2 or greater, On Cue
If you own On Cue, this programme can patch your copy so that you can organise your installed programmes into hierarchial menus.
Mac Auditor 1.0
Mac Plus, 1Mb, System 6.0.2 or greater
A specialised disk catalog system which only scans a hard drive for applications, INITs, Ovlets and HyperCard stacks, writing to a text file.
MacDump 5.1
Mac Plus, 1Mb, System 6.0.2 or greater
A novel backup programme which allows you to do five different levels of incremental backup to floppy disks.
MacDump Rescue 3.0
Mac Plus, 1Mb, System 6.0.2 or greater, network
This backup utility is of interest to those who have a large computer network with a large remote Unix server, by turning the server into a remote backup server, archiving the contents of your hard drive to the Unix machine's backup system.
MoHawk 9.2
Mac 512, System 3.2 or greater
This is a Macintosh implementation of the text-search utility available on other platforms. Conversion of reading only text files, it is still a very powerful pattern matching system; great if you're programming in C or Pascal.
RapidUp 1.1
Mac 512/800, System 4.1 or greater
A shareware hard disk backup programme that is a match for some of the more advanced commercial systems.
SunTax 1.0
Any Mac with an FDHD SuperDrive
This allows you to read and write Sun workstation disks on any Mac with a 1.4 Mb SuperDrive.
SCSI Formatter 1.0
Mac Plus, 1Mb, System 4.1 or greater
If you have an otherwise unsupported SCSI hard drive you wish to add to your Mac, this lets you create your own SCSI drivers and prepare your otherwise orphan hard drive for your Mac to use.

Utilities #16a
MultiFinder 6.1b8
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Utilities #15a
Ic.o, me a te als to fi an dy mQ Mb g r de r -n x re e ri s, y a s D tf re sm rs (small icons) in the menu bar to indicate the current application; this little editor lets you make your own change or anything existing.
Trash Can Installer 1.0
Mac Plus, 1Mb, System 6.0.2 or greater
Ever wanted to change the appearance of the Trash? This folder contains a programme which replaces the Apple Trash icon with that of an IBM-PC icon, a resource file full of alternate Trash icons, and instructions on how to do your own changes with ResEdit.

Utilities #21a
AppleTalk 1.0
Mac Plus, 1Mb, System 6.0.2 or greater
A simple utility for checking the response of your AppleTalk network. With both copies of the programme running at each end of a network, it is possible to determine how well your network is operating.
Clock 1.0
Mac Plus, 1Mb, System 6.0.2 or greater
This utility lets you change, create and edit existing black-and-white ICONs into 4-bit colour icons.

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Mac Plus, 1Mb, System 4.1 or greater
If you have an otherwise unsupported SCSI hard drive you wish to add to your Mac, this lets you create your own SCSI drivers and prepare your otherwise orphan hard drive for your Mac to use.
Utilities #22a

LeeMail 1.0
Mac Plus, 1Mb, System 6.0.2 or greater, System.TC

This is a mail system for your Mac that conforms to SMTP standard messages, working in conjunction with Apple’s Mail.TC system and most academic (“Internet”) networks.

MacPost 1.0h2
Mac Plus, 1Mb, System 6.0.2 or greater, Unix host

A cross-mailing system to help bridge the gap between a Unix-based mailing system (Internet for example) and the Mac. It comes in two parts - the MacPost Clients for your network’s Mac, and the MacPost Server for your Unix host (the latter part is shell-encoded C text source).

PST White Pages 1.0
Mac Plus, 1Mb, System 6.0.2 or greater, Unix system

This is a Mac program for interfacing to the White Pages function found on large mainframe networks.

Async TileTalk 1.2
Mac Plus, 1Mb, System 6.0.2 or greater, Unix system

This is a modem’s original AppleTalk protocols design to allow asynchronous communications channels (assumed to be used within a LocalTalk network and with the assistance of a Unix-based server.

MacLayers 1.0
Mac Plus, 1Mb, System 6.0.2 or greater, Unix host

This is a complete alternative networking system for the Macintosh, based upon the Layers multi-session, multi-window communications protocol found on Unix workstations.

QuickMail/Unix Exchange 1.2
Mac Plus, 1Mb, System 6.0.2 or greater, QuickMail

If you’re on a Unix-based network and you wish you could use C2 Software’s QuickMail to read your Unix network mail, then here is your answer.

Utilities #23a

Add.Lep 1.0
Mac Plus, 1Mb, System 6.0.2 or greater

This adds the LeP’s Processing Dictionary to PostScript files created by the print-to-file function of the LaserWriter driver, useful for printing to networked non-Apple laser printers.

DistillPS 3.0b
Mac Plus, 1Mb, System 6.0.2 or greater

A PostScript/LaserWriter utility that can let you modify various defaults on your laser printer, and download PostScript files directly on your LaserWriter.

DVIM 72.14
Mac Plus, 1Mb, System 6.0.2 or greater

A high resolution printer - such as a LaserWriter - for output; this nifty utility allows you to create previews or print out insubstantial dot matrix printers such as the ImageWriter.

GatePost 1.7
Any Mac

This is an RS-232 to PostScript gateway program, allowing you to put a LaserWriter onto an RS-232 network, here is the modem port for PostScript text and it sends to a LaserWriter plugged in the AppleTalk port.

ink 2.0
Mac Plus, System 3.2 or greater

If you print a lot of dot matrix or ImageWriter in draft mode, then you will appreciate this spooling & printer control program.

Lasertax 1.0
Mac Plus, System 4.1 or greater, LaserWriter

If you’re into printing lots of labels on your LaserWriter, then this will help. It can print any tab-delimited text file and produce labels on three-wide sheet labels.

LaserLinter 4.0
Mac Plus, System 4.1 or greater, LaserWriter

Some non-Apple laser printers expect a PostScript dictionary (the LaserPrint file) to be present at the beginning of the file to print; more often than not, they can’t understand Apple’s Laser Print file, which checks to see if it is running on an Apple laser printer.

PrettyPrint 2.0b
Mac Plus, 1Mb, System 6.0.2 or greater

For programmers - this will take your C or Pascal source code and produce a nicely formatted listing to your choice of printer.

PseudoPsp 0.5
Mac Plus, 1Mb, System 6.0.2 or greater

A public domain attempt at a PostScript interpreter, this attempt to render on screen any PostScript file you need it.

Qosp 1.3
Mac Plus, System 3.2 or greater

Another PostScript printer utility that can print up to 20 text files in the background.

SaveAtves 1.5
Mac Plus, 1Mb, System 6.0.2 or greater, printer

This nifty utility reduces the size of your printout by half (or sometimes a quarter) as much paper your laser printer; it can put two or four pages of information on one printed page.

Separator 1.0
Mac II, System 6.0.2 or greater, PixelPoint, printer

This program reads PixelPoint files and produces a four colour separation set of printouts from your PixelPoint printer (ImageWriter or LaserWriter).

The Name 2.1
Mac Plus, System 3.2 or greater, LaserWriter

Ever wanted to give your LaserWriter a name of its own? This will do the very job, thanks.

Type 1.0
Any Mac, ImageWriter printer (any model)

Print lots of documents in draft setting? Wish they looked a little snazier? Let Type change the way your printer behaves! First, and your draft print can be in any format that the ImageWriter is capable of handling by itself.

Vap Print 1.0f
Mac Plus, System 3.2 or greater, dot matrix printer

Another destination specific utility, this lets you alter a few of the printer’s defaults, assign headers and then pretty-print your programme listings before sending them on to become hard copy.

Utilities #24a

Acronymator 1.0
Mac Plus, System 4.1 or greater

Zaps the "Personalization" in all your programs.

Batch 1.0
Mac Plus, System 4.1 or greater

Batch file utility. Let you do things that can’t be easily done otherwise with the Finder - manipulate groups of files (possibly in many folders) at once.

Fkeys 1.2
Mac Plus, System 4.1 or greater

Allows you to have more than 10 FKEYs; choose FKEYs from the menu bar; not only for programs, but for keyboards, Copy, remove, rename or renumber FKEYs.

Help 1.0b4
Mac Plus, System 6.0.2 or greater

An example of a specific help system built on a generic help kernel, UnixEdit and Help Help, you can build a help sub-system for your application.

Ram Checker 1.0
Mac Plus, System 4.1 or greater

Tests application heap memory.

Revisor's Tio 1.3
Mac Plus, 1Mb, System 4.1 or greater

A version control package for any type of file; especially useful with word processer files. Revisor allows you to create archive files into which you can check in revisions of any Macintosh file.

StartMac 0.9
Mac Plus, System 3.2 or greater

A sequence utility which combines many of the functions currently found in several public domain utilities. It will display startup screens directly from Macpaint documents, snippet any graphic image as a MacPaint (including dates/time variables), and launch any number of programs.

Test Pattern Generator 1.06
Mac Plus, System 4.1 or greater

Analitical tool for checking and fine tuning your Mac’s video cards.

Viewer 1.05
Any Mac, System 4.1 or greater

Displays and prints “Glow” format graphic files.

Utilities #25a

Cerebrus 1.1
Mac Plus, System 4.1 or greater, hard disk

A password security program for hard disks. It was designed for use in an office environment to protect the office computer from unauthorised access by other people.

Color Pattern Maker 1.1
Mac II, 10 or 256 colours

Allows colour patterns, or palettes, to be created from PICT files. PICTs can be used in place of the eight by eight colour palette of Macintosh monitor for your desktop pattern.

Delta Sound 1.0
Mac Plus, System 4.1 or greater

Compresses sound files by saving the difference between two bytes of data instead of the original values.

DeltaSound 1.2
Mac Plus, System 3.2 or greater

Extracts resource definitions from files and saves as a text file.

DES 1.0
Mac Plus, System 3.2 or greater

Data Encryption System. Encrypt a file using a password of your choice. The encrypted file cannot be decrypted except with the password.

Diagnostic Sound Sampler 1.0
Mac Plus, System 4.1 or greater

Mac Plus normally play a chord on startup, but other sounds are also made if the startup self-test identifies any hardware problems.

MacLock 2.0
Mac Plus, System 6.0.2 or greater

This application completely locks your system until your password is typed in. It also has an option to "Startup locked."

Pad-Lock Installer 1.0
All Macs, System 3.2 or greater

Installs an FKEY which you can use to lock your computer. Not full security, as you can get around it by restarting the Mac.

RedData Converter 1.0
Mac Plus, System 4.1 or greater

Reads files data from either the data or resource fork and writing it to the opposite fork of a new file. Useful, for example, for changing sound data files into sound resources.

RedPersoler 1.1
Mac Plus, System 3.2 or greater

Examine all files in a disk or folder, searching for resources of a specified type. Additionally, a resource ID number and size may be specified.

EMaker 3.0
Mac Plus, System 3.2 or greater

The default resource compiler by Andy Hartsfield. Takes a text file as source and compiles it into a resource file.

Secure 1.0
Mac Plus, System 4.1 or greater, hard disk

Lets you control access to your hard disk. It displays a modal dialog box which prompts you to type a password, which will not return control until the correct one is entered.

Secure 1.0
Mac Plus, System 3.2 or greater, hard disk

Hard disk password security system. There are two complementary applications - one makes folders invisible, protected and locked; the other resets these folders to their normal state.

Sound Level 0.8
Mac Plus, System 4.1 or greater

A utility to convert sound resources to sound data. For example, you can get sounds from games and make them playable with utilities such as SoundMaster.

Sound Master 1.7b
Mac Plus, 1Mb+, System 6.0.4 or greater for some components and System 4.1 thru 6.0.3 for others

The Sound Master package contains the following – Sound Master version 1.75, IBeoG release 3.8, StartupSoundInit version 1.4, andSoundControl version 1.1.3

Sound Master is an application which lets you do sounds what Post/DMA Driver does with fonts and desk accessories. It will also perform certain conversions between different sound andcompatible) sound formats - and “resource format 1 and format 2, resources used in a number of programs such as Crystal Paint and Dark Castle, and data files such as SoundCap and Sound Edit.

IBeoG is a release lets you pick an alternative to the standard sound of the Macintosh beep. It was designed to work on the Mac Plus and SE even when running under System 7 and 7.1.1.

StartupSoundInit is an INIT which will automatically play startup sound selected by type and 'which you have installed in it with Sound Master.

IntControl is a cwr which allows you to associate a different sound to each of your applications (a happy Rubbish, insert disk, etc) instead of just the beep.
Video Works

Video Works #01
Clip Animation: A collection of basic movies, used to demonstrate technique rather than a firm of entertainment. Other Animation: Crazy Driver, Mandel1, Mandel2, New York. A collection of basic movies, including city skylines and growing fractals.
Shutter Movie: A collection of basic movies, used to demonstrate technique rather than a firm of entertainment. The application VW Player is also included so that you can view some of the movies if you don’t have VideoWorks.

Video Works #02
A collection of movies - The Food Chain, Mouse Factory, Snap Animation, Waterloo. The application VW Player is also included so that you can view some of the movies if you don’t have VideoWorks.

Video Works #03
Yet, still more movies. Mainly on a space theme. The pick of the bunch is “Cptn. Coosmo”. The application VW Player is also included so that you can view the movies if you don’t have VideoWorks.

Video Works #04
A collection of movies. Mainly on a humorous theme. The application VW Player is also included so that you can view the movies if you don’t have VideoWorks.

Video Works #05
A collection of movies. The pick of the bunch is “Juggling Grandmas”. The application VW Player is also included so that you can view the movies if you don’t have VideoWorks.

Video Works #06
A collection of movies. Mainly on a humorous theme. The application VW Player is also included so that you can view the movies if you don’t have VideoWorks.

Video Works #07
A collection of movies. Mainly on a humorous theme. The application VW Player is also included so that you can view some of the movies if you don’t have VideoWorks.

Apple II Disks

Personal Domain page 66
AppleWorks page 66
Business page 66
Comms page 66 & 67
Education page 67
Games page 67 to 69
Graphics page 69
Programming page 70
Utility page 70

The Apple II Disk Library was compiled during 1986 by Geoff Peters and updated 1987 and 1988 by Bill Wardrop. A major re-issue greatly reducing the number of disks, to upgrade the standard of Apple II public domain software in 1989 by Peter McKay. Further enhancements and additions to the library have been done by David Pettinger and Keith Zerna, and in January 1992 by Grant Ward.

Listed are only the main programs contained on the disks. All sub-programs called by the main program are not listed in this section, although they are listed on the disk’s catalog. Minimum requirements can give an idea what will work on your machine. Since it is not possible to test all programs on all possible configurations of machines, this can sometimes be incorrect. For this reason some programs have been assessed conservatively and may run on lower machines than specified. Also, when a IIe is specified I have been unable to classify this as unenhanced or enhanced since I don’t have either variety.

A note on EAMON Adventures, you must first boot-up with the Beginners Cave disk, on the rear of Games 01, then insert the new adventure when prompted to do so. The EAMONS are supplied free and no guarantee is made so far as their operation. Remember you’ll need Games 01 to play any of the EAMON Adventures.
SAUAC COMM 02
Binary II Library Utility (BLU) (version 2.28)
H+ with Prodos
A program for creating and extracting from Binary II archives (typically tagged by a .SXY suffix) and saving files. It is a complete BLU (Binary Library Utility) program.

SAUAC COMM 03
Kernaus
H+ & serial card and Prodos
This is a ProDos-based disk with the new startup. It is a disk containing the universally known communications package, Kernit. The rear of the disk contains a comprehensive text file that prints out a manual. The disk library also has a couple of laser printed copies that you can borrow when you purchase your copy, in order to photocopy the book instead.

SAUAC COMM 04
Zlink (10/12/91)
H+ The latest version of Zlink. It is now big enough to warrant allocating the complete disk. This will replace COMM 02 in the future.

SAUAC COMM 05
Mirrors
A program donated to the public domain by Du Pont (intended for secondary school students). The illustrations give a basic understanding of mirrors and reflection.

SAUAC COMM 06
Inertia
A lecture on inertia.

SAUAC COMM 07
Newton Knows
A scientific trivia game.

SAUAC COMM 08
VEGAS
A lecture on probability. All programs on this disk have been donated to the public domain by Du Pont and are intended for secondary school students.

SAUAC COMM 09
G.M. Sun Raycer
A game and lesson material illustrating the design trade-offs involved when working with solar power and solar-powered cars. The GM SUN RAYER classroom material was made available by General Motors.

SAUAC COMM 10
Various
There are too many programs on this disk to describe individually. The programs are Beedinfo, Vector Resolute, Longevity, Table of Elements, Chemistry, Drill, Exam, Read, Art, Collection, Eternal Calendar, Grandad, Clock, Snub Man, Cape Canaveral, Film Exposure, Chemest., Learn, Morse, Algebraic, Equal, Algebra, Graph, Pseudo, Menu, Cryptologic, Chemistry, 2, Blaad, and Startup, Loudpry.

SAUAC COMM 11
1990 edition of the Newsletter. It is excellent and well worthwhile obtaining.

SAUAC GAMES
SAUAC GAMES 01
Anti Aircraft
Game in lo-res, requires joystick.

SAUAC GAMES 02
APPLE EDUCATION PACK
3 games, Hammubir, Hinkle and Multiply.

SAUAC GAMES 03
Bumble Bee
Plays music through the internal speaker.

SAUAC GAMES 04
Cryptography
Fun code cracking game; comedy freaks, try 24! it's only a model.

SAUAC GAMES 05
Eamon Adventure
The back of this disk contains the first EAMON adventure. The Beginner's Case. Note: You will need this disk to play any other EAMON adventure.

SAUAC GAMES 06
Fly Killer
Simple game in hi-res, requires joystick.

SAUAC GAMES 07
Fruit Machine
A lo-res poke simulator.

SAUAC GAMES 08
Go-Moku
Game vs. the computer. Get 5 in a row to win.

SAUAC GAMES 09
J. Alfred Glitch
Fun puzzle; try and regain of the computer without rebooting or using CTRL-RESET (try using some BASIC and DOS commands).

SAUAC GAMES 10
Jigsaw Puzzle
Uses lo-res to create a 9 piece jigsaw puzzle: I like it!

SAUAC GAMES 11
Jumble
Games in lo-res, needs paddles.

SAUAC GAMES 12
Musical Math Teacher
Simple math drill with sound effects.

SAUAC GAMES 13
Poker Stud
Good version of 5 card stud poker in hi-res.

SAUAC GAMES 14
Space Race
Good 2 player game in lo-res.

SAUAC GAMES 15
Star Spangled Banner
Raise US flag and plays 'anchor'

SAUAC GAMES 16
Yahzee
Oriental dice game.
SAAUC GAMES 02
BOWLING
10 pin bowling game in lo-res.

CONCENTRATION
The game of the same name.

CONNECTION
Game, ceiling paddles.

CRIBBAGE
The game.

EAMON ADVENTURE
The back of this disk contains EAMON #2, The
Minotaur's Lair.

GOLF PAR
Golf on a par 36 course; uses lo-res.

HAUNTED MANSION
A catch the ghost game in lo-res, needs joystick.

HOOVER DAM
Game, uses lo-res.

KILL A LINE
A shoot 'em down game in lo-res.

OTHELLO 2
Board game of the same name.

PARACHUTE
Skydiving game in lo-res, needs joystick.

PING PONG OR HANDBALL 1
Game.

REVERSE NUMBERS
Game.

WORDS BOUNCING
Unusual text display; input 9 small words.

SAAUC GAMES 03

ANIMAL TEACHER
Simple heuristic game.

APPLE DARTS
Darts game in hi-res, uses joystick.

ARTILLERY
Game.

AWESI
Game.

BRIDGES
Game in lo-res, requires joystick.

DOTS-ELLO
Contact-the-dots game.

DRAGON MAZE
Game.

EAMON ADVENTURE
On the rear side of the disk is ASSAULT ON CLONE
MASTER
HOPPER
A frog type game in hi-res, needs joystick.

INFERNAL
A baby catching game in hi-res.

MATH MONSTER
Math drill game for young children.

MATH WILLIE
Math drill game for young children.

MONSTER CHASE
Game.

PORK SQUAVERS
Card patience game in hi-res; needs colour monitor.

QUASAR
Astronomy-type game in hi-res; very good.

SAAUC GAMES 04

AHAM (Hamurabi)
Game of government simulation.

CAR RACING
Simple gambling game in lo-res.

CLOCK
Simulates a grandfather clock in hi-res, has tick-tock,
chimes and alarm feature.

EAMON ADVENTURE
Rear of disk contains THE ZYPHR RIVER
ADVENTURE
ELECTRIC HOURGLASS
Simulates an hourglass countdown timer in lo-res.

LIFE EXPECTANCY
Calculates life expectancy after asking questions about
your life style and health.

MAXX'S MACHINES
Pinball game.

NUCLEAR POWER PLANT
Simulator/game.

TAXMAN
Game.

TEACH TO READ FASTER
Speed reading program shows every move in lo-res.

THE ELECTRIC ABACUS
Abacus style game; very good.

THE MAXX MACHINE
Pinball game.

SAAUC GAMES 05

BEACH HEAD
BLACKJACK
Card game in hi-res.

COMPUTER PIANO
Create tunes on the Apple's keyboard.

DEFENDER
Possible best public domain hie-graphic-and-sound game available for the Apple
computer; joystick is essential, and a colour monitor makes the game easier to play; to exit from the game,
game OVER RESRET twice (do not use
CTRL-RESERT-Open Apple); high scores can be saved to disk by BRUNING the program SCORER.

DEFENSE
2 player game, needs paddles.

EAMON ADVENTURE
Rear of disk has MERILIN'S CASTLE
FIREWORKS
Hi-res demo.

KNIGHTS TOUR
Puzzle game for chess freaks.

QUINTI MAZE
A 2-D Game game, you are lost in a 5 x 5 maze.

SIMON
A memory game, uses sound and lo-res.

SAAUC GAMES 06

DOGFIGHT
Bites 2 player game, needs paddles.

EAMON ADVENTURE
Rear of disk has NUCLEAR NIGHTMARE
FLIP IT
HUBBS CUBE SOLVER
WESTWARD HO!

SAAUC GAMES 07

BEET CRUNCH
Clones

EAMON ADVENTURE
Rear of disk contains HERO'S CASTLE
HYPER WARS
Space game, needs paddles.

PLAYING CARDS DEMO
RIDDLE
Gets the computer laughing at your jokes; great if you
can't find an appreciative audience for your deprived
humor.

SUPER BLAST
Pinball game.

LOVERS game, based on the lightcycles from the Tron
movie.

ZYPHR WARS
Space game, needs paddles.

SAAUC GAMES 08

A NIGHT AT THE CLUB
A game that simulates five well-known pokie machines.

ART AUCTION
Simple game which makes good use of lo-res.

BLOOD ADDER
Math drill for children - uses lo-res.

BOMBARDEMET
A Bottleships-like game in lo-res.

CHECKERS
Game of checkers vs. the computer in lo-res.

CLAIMBACK
A Pacman-type game in hi-res.

EAMON ADVENTURE
Rear of disk contains THE BLACK DEATH
FRENCH MILITARY GAME
A heuristic board game, very well implemented; it learns
as it learns, so be careful.

INTERCEPT
A get-the-blinkie game in lo-res.

SOFTWARE
Plays the theme of Star Wars.

STAR TREK
The game; a very good version.

TITAN
Simulates the running of a mining operation on the
surface of Titan, one of Saturn's moons.

SAAUC GAMES 09

Fireground
Double sided disk, An adventure/space game by Albert
Leskiai that will test your ability to locate and fight in
areas that will be desprafted to. Requires joystick.

SAAUC GAMES 10

DARTS
EAMON ADVENTURE
Rear side contains DUNGEON DESIGNER
GALLOWS
INTERPRETER
MATCHMAZE
MATCH GAME
MOTO
OTHELLO
TOWERS
WIZARD

SAAUC GAMES 11

KING TUTS RENEGADE
This is a double sided DOSL3 disk. On one side, you
explore King Tut's Tomb, while avoiding the traps. On
side two, you face King Tut's anger for violating his tomb.
He will throw various nasties at you, which you must
shoot down in an action game. Side two of this disk
requires a joystick or paddles.

SAAUC GAMES 12

EAMON ADVENTURE
Rear side has DURAMAQUEST
SOUTH PACIFIC QUEST
A "Lode Runner" type arcade game. It has many screens
and lots of action. This is a tough game, but can be lots
of fun. Short directions are displayed.

SAAUC GAMES 13

TANK
Tank battle game.

Wheel of Fortune
Based on the television game of the same name and is
good for the family to play together. You can
personalize the game by adding your own phrases/titles
etc.

SAAUC GAMES 14
Monopoly
Computer version of the board game of the same
name.

Polyris
Tetris style game.

SAAUC GAMES 15
Phoboid
This disk is of French origin. It is similar to Arkanoid
or Break Out. It is excellent. It has its own DOS and is
totally self contained disk. Look for the reviews in the
SAAUC Magazine October and December 1989 issues.

SAAUC GRAPHICS

SAAUC GRAPHICS 01
EDIZMRAW RUN
A program to allow graphics to be drawn on the hi-res
screen. A joystick is required. Full instructions are on the
disk.

LUMINS RUN
A logic game in which you try to get the lights in a house
switched on. Again full instructions are on disk. This disk
is by C.J.Sparrow. Both programs are excellently
presented.

SAAUC GRAPHICS 02
Ed's Plot Package
This double-sided disk, Ed's Plot Package, is a complete
plotting and graphing system for the Apple II -
comprehensive instructions are provided in text file
format on the back of the disk.

SAAUC GRAPHICS 03
Hi-res Slide Show
Hi-res Slide show of digitised Pictures.
Print Shop Graphics
Rear side of disk has graphics for use with Print Shop.

SAAUC GRAPHICS 04
Canyonlands
Designs canyons.
Juggler
The most fascinating graphics display I have seen in a
while, definitely a must for the graphics lovers, don't miss
this one.

SAAUC GRAPHICS 05
3D Tools
This disk contains a collection of utilities to enable you
to produce your own three dimensional graphics. Payment
of the shareware fee gets you a copy of the latest update of
the program plus a comprehensive manual.

SAAUC GRAPHICS 06

SAAUC 1992 DISK CATALOG
SAUC 1992 DISK CATALOG
SAUAC PROGRAMMING

SAUAC PROGRAMMING 01
APPLESOFT TUTORIAL DISK
This disk is a very good tutorial program on Applesoft programming, with detailed instructions on how to use each command, with examples.

SAUAC PROGRAMMING 02
ADDRESS SEARCH INSTRUCTIONS
A memory search aid; looks for two bytes and prints out all occurrences.

ALL ABOUT MEMEX
Sends memory constants to the text screen in HEX plus ASCII.

APPLE II - MINIASM
Adds mini-assembler features (step/trace and mini-assembler) to an Apple with the Autostart RUM (which is most, if not all, Applesoft composite by Club members!)

APPLESOFT LINE WRITER
Creates EXEC files of setup subroutines such as gate controls, speaker and screen switches.

APPLESOFT LIST
INSTRUCTIONS
Produces formatted basic listings.

APPLESOFT AUTO-NUMBER
COMPRESS RUN
Compresses Applesoft programs into as little space as possible by removing unused REM statements into as few program lines as possible; speeds execution and reduces storage space.

COMPARE PROGRAMS
A utility for comparing two Applesoft programs for any differences; run COMPARE.

M.P.A. FF MODULE
Monitor Programmer’s Assistant. Run M.P.A. INSTRUCTIONS for more info. PROGRAM PROTECTOR adds a copyright notice and password checking routine at the start of an Applesoft program, renders program un executable and unusable unless the password is known.

ROWWRITER
Duplicates contents of one disk sector to screen.

REMINDER GENERATOR
Creates formatted REM block for insertion into your own program; use for credits, etc.

SAUAC PROGRAMMING 03
BINARY ENTRY UTILITY
BF FILE LIST
Prints and prints the load address and length of the last binary file to be loaded.

MASM INSTRUCTIONS
A small assembler for machine-code programs.

MEM/DUMP TO TEXT FILE
MEMORY INTERPRETER
Memory dump utility.

MINI-ASSEMBLER INSTRUCTIONS
The mini-assembler from old integer BASIC; an instruction program and tutorial are included.

M.T. TUTORIAL
A tutorial on machine language programming for the absolute beginner.

SAUAC UTILITY

SAUAC UTILITY 01
CATALOG MANAGEMENT
CHANGE GREETING PROGRAM
Facilitates changing of the program executed when DOS 3.3 is booted.

DANS SWITCH
Reads catalog, works as a menu program.

DISK AIS
A disk map (sector editor) program.

DISK CLEANER
Checks disks for correct files structure and removes deleted files from the catalog, checking that the amount of disk space is used.

DISK COMMAND EDITOR
Disks FREE SPACE
A map program.

PRODUCES a sector map of the current disk.

DISK SECTOR READER
DISK SORT
Alphabetizes catalog entries alphabetically and/or by type.

DISKS CAN Scan disk and determines the amount of space on each track.

FILE NAME MOVING
Used to restructure and reorder catalog entries.

MAKE CATALOG HEADER
Changes DISK VOLUME message on DOS 3.3.

PERSONIFY
Allows change of the DISK VOLUME message.

TOM'S DISK MODIFIER
TOM'S TRASH COMPACTOR
Changes to disk sector editor.

Automatically compacts a HISBIS Image before saving and expands it for display when loaded from disk.

SAUAC UTILITY 02
AMPERMOVE DEMO
A utility program for parts of the hi-res screen; run AMPERMOVE DEMO for a demo.

BASIC KOALA PAD MENU PROGRAM
BELI
Changes the Apple’s bell sound to a less intrusive “sleep” trilling of the normal beep.

CALENDAR
Perpetual calendar generator.

CALENDAR REMINDER
Create reminder sheets on a monthly basis.

COPY PRINT
Sends disk catalog to the printer.

COPYADE
Modifies a DISK 3.3 disk so that integer BASIC is loaded during the boot process.

HUFFIN.INSTRUCTIONS
Allows reading and transfer of Pascal text files to DISK.

JOYSTICK INSTRUCTIONS
Text and hi-res images on how to set up a joystick.

JOYSTICK/PADDLE TESTER
LIFTER
Shape table utility; allows capturing of any portion of a hi-res image for use as a shape table.

MENU (SUPER FP)
A set of menu programs.

MULTI AMPSAND
Allows the multiple use of ampsand-based routines.

PUP INSTRUCTIONS
Print Using PUP adds 7 new commands via the ampsand.

TEXTREADER (UPPER/LOWER CASE)
Reads text files and sends to any slot.

SAUAC UTILITY 03
CP/MUFN
Converts text files in CP/M format to DOS 3.3.

DATA MAKER
Converts small machine code routines into DATA statements and a POKE routine which can then be added to disk.

DISKCAT
Master disk directory program.

DISK LIST INSTRUCTIONS
Produces formatted listings of Applesoft BASIC programs.

MAGIC INSERT
Inserts text into program lines, when editing program listings.

PDQ INSTRUCTIONS
A quick drive disk copy program.

SHOW CTRL
Causes all enabled control characters to show up as inverse characters.

TRACK SSSECTIONS
Gain access to an extra 16 sectors of storage per disk.

TBSDUMP INSTRUCTIONS
Adds a text dump segment dump to BASIC; once set up, a CTRLP will print the screen out to your printer.

UNCRAM EXAMPLE
Machine code routine that compacts a HISBIS Image before saving and expands it for display when loaded from disk.

SAUAC UTILITY 04
Divisor Disk
IIs
A shareware disk containing IIs and IIs programs from Bill Bebham.

DIVERSI-COPY solves the problem of backing up onto a 3.5 or 5.25 inch disk especially on a one drive system.

DIVERSI-CACHE speeds up the 3.5 inch disk system.

DIVERSI-KEY adds keyboard macros and mouse control to any program.

SAUAC UTILITY 05
AutoUnshrink (version 1.0)
Supports speech for unpacking Shrinkit archives (provided you have the right peripheral card), and can also extract as much as possible from damaged archives (Shrinkit does not accept damaged archives).

Shrinkit v1.0.3

II
Utility for converting ProDOS files into text files (and vice-versa) for transmission between computers (text files are easier to transmit than binary files). At the same time it stores the ProDOS file attributes in the resultant text file.

Shrinkit v2.3.3

II
A powerful archiving utility that is used for saving disk space for infrequently used files, and for distributing programs and data via bulletin boards. If you don’t have this, then you’re missing the most essential program for the Apple II.

IIPlus/Shrinkit (version 2.0)

II
Implements the functionality of the archiving program for Shrinkit II owners.

IIPlus/Shrinkit (version 2.0)

II
Implements the archiving part of Shrinkit II for owners.

II
Utility that performs a similar task to Binexi except modelled on the Unix equivalents uuencode/decode.

SAUAC UTILITY 06
Sector Inspector
Sector Inspector allows you to view and edit your disk tracks or blocks on either 3.5” or 5.25” disks. Can also disassemble the blocks to see the machine language routines. Very nice and powerful.

Lode Runner Killer
L.R. Killer detects and removes the Lode Runner Virus from your disks.

Superselect
A program similar to Bird’s Better Bye, if you know that routine. It is a selector program that gives the pathnames of the available programs. Check out the one with the new ProDOS on this disk.

SAUAC UTILITY 07
List
List lets you read and manipulate large files (text, AWP and binary) that are too large to be read by the available RAM in your system. You can extract text from the large file and either save it to disk or print it to your printer. Very useful no matter what size of machine you have.

Speculator
Speculator lets you set up to print to your Imagewriter (or other serial printer) in the background from Basic, then lets you continue doing another task while it prints.

SAUAC UTILITY 08
Amans
A dual-sided disk.

SAUAC UTILITY 09
See SAUAC UTILITY 08.

Apple II Section

Apple II Section
Apple Igs Disks

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SAAUC GS COMM

SAAUC GS COMM 01
DaArc v1.2
Extract files from ARC type archives
Freestorm
Communications program
GSP v1.0
Communications package with VT100 and Textrix emulation
Kernal 3.78
The worldwide standard communications program
Zlink
Excellent communications program complete with macro facilities.

SAAUC GS FONTS

SAAUC GS FONTS 01
Fonts
This disk contains 28 fonts, also called IGS fonts or Superfonts. These fonts are used by standard IGS
desktop programs like Appleworks GS, Multi-style GS, Graphics Writer, TML, Pascoal, TML Basic, AVG/RASC,
Top Draw and Beegio Bros Time Out Superfonts.

SAAUC GS GAMES

SAAUC GS GAMES 01
Blackjack v1.0
Card game
Color Mind
French version of Master Mind
Fear in the Row v1.1
Connect-4
Medieval
Strategic simulation game. Medieval has one and two
player modes, as well as three battle scenarios
(Aigicourt, Grecey and a fictional battle)
Sub Game
Towers of Hanoi v2.0
Yahtzee v1.1

SAAUC GS GAMES 07

Chips GS
Chips GS is a game that you have to collect the
precious green crystals and collect the boxes that are scattered around the screen. You can be killed by the
robot guards.
Cosmodrome
Cosmodrome is a two game in one program. The first
game sets you in a jungle and predators pop up and you
have to kill them quickly without being shot yourself.
The second game you go to the fighters and you have
to journey to Caliba. Mainly a shoot-em type game.
A very good program.

SAAUC GS GAMES 08

Lode Runner
This disk contains the game Lode Runner. It is an implementation for the GS of the old Apple II game of
the same name. As far as I can tell, it is functionally
identical to the previous version, except that it uses the
higher resolution available on the GS. For those who
have not seen the old game, it consists of many levels
(150 from memory!), which the player has to wander
through picking up boxes whilst avoiding the enemy
men. You can dig holes in the bricks that the enemy
men can fall into when they get that bit too close.
This game can be played using the keyboard or a
joystick. I managed to get my man to move once using
the keyboard but unfortunately I cannot discover what
magical key I pressed to do this.
One really nice point about this game is that you can
create your own levels by pressing "E" to open the level editor.
2. - edit a level to make
changes to an existing level
3. - initialise a disk to save
your personally designed levels on
(rather than altering the levels that come with the game)
4. - move a level to a different
disk, time or number
5. - play a level has
been altered (this can be used
to play those levels that you
don't seem to get ever to if you
start the game from level 1 )
6. - a clear the more score so that
you can get on it yourself.
Whilst editing a level, you move the
chunk using the keys and different styles of "blocks" are
placed by selection of the numbers 0-9 as follows:
0 - blank space
1 - solid block (can be dug out)
2 - solid brick (cannot be dug out)
3 - ladder
4 - monkey bar
5 - normal brick appearance,
but the men fall through it
6 - invisible ladder which
appears when the birds
have been collected
7 - boat
8 - enemy man
9 - your man
Once cleared, the level is saved by pressing "g", and you
can exit the layout design by pressing "q"
As you can see, this is quite a comprehensive game and
is an absolute must for anyone with a GS that likes
to play games.

SAAUC GS GAMES 09

About
This disk is making use of a neat utility called About from the Wellington Apple Users Group in New Zealand. This
program allows you to read the documentation (and print it out for you) that runs programs provided on the PD disk. It
simplifies the process of getting your newly acquired programs up and running since all you do is stick the disk
in and double on the
About program icon and then use it to load documentation
text files, Appleworks AWP files, SRC files and also
"Teach" type documents) or run programs via the "Transfer" or "Launch" menu icons. Or you can simply double click
to a text file (which will be noticeable by their different
icon) and the Finder will automatically launch About for you and load that file.
Anteiris
Anteiris is best described as a cross between Blockout and
Teti in which you have to shoot at different shapes and
wait for the shapes to start falling if you expose them
on the underside, it's a bit harder than it looks.
Euchre
Card game of the same name.
Poker Challenge
A solitaire adaptation of Poker where you have to place
cards into a 5 by 5 grid creating the most valuable poker
hands both horizontally and vertically (there is a time limit
in which you must place each card as it is exposed from the
deck).
Pyramid
From the solitaire card game of the same name.
Rgirls
A text based adventure game that must be run from a shell
(as opposed to the Finder) such as the BCP16, Over and
APW shells, or launched via a program such as Squirrel, it
is on GS Utility 01. The game is based on a popular game
of the same name from the Unix arena.
Solitaire
This is an implementation of a game I have known as
Klondike.

SAAUC GS GAMES 10

Bouncing Blaster
This disk contains three shrink disks that comprise the
game, so you will need Shrinkit GS to unpack them.
Bouncing Blaster is a very good blockout style game and
lets you create your own levels as well as some other
features above other implementations of this simple
game idea.

SAAUC GS GAMES 11

Columns v0.5
Most note based variation on the Tetris style of game.
Crystal Quest Demo
Players battle an adventure type of the commercial game except you are limited to the first few levels only, but this doesn't detract
from the challenge of the game.
Dungeon Master Ghost
Allows you to modify characters whilst playing the game so you can rearrange yourself when you are killed etc.
Games on Hard Disks
Programs and instructions to allow you to install Rastan
Bat, Arkanoid II and Qix on your hard drive. Please don't use these programs for piracy, they are provided for
owners to benefit from running these games on their HD. There is
also a cheat for Rastan GS which gives you extra lives
(from 2 to 81).
Immortal GS Solution
Instructions (Skippers!) on how to solve Immortal GS.
Test Drive Cache
Provides a directory cache to Test Drive system so that the disk accesses are greatly reduced and the game is made
much faster.
Theory Sheet
Modifies your robot for unlimited energy.
Wii
Drop man from a helicopter at the right moment so
they land in a passing cart on the road.

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SAAUC GS MUSIC

SAAUC GS MUSIC 01
Music Construction Set Demo Disk
This disk contains a number of tunes that demonstrate the graphics and sound capabilities of the GS. The music is displayed on the screen as it is played.

SAAUC GS MUSIC 02
Background Music v1.2
This disk contains a number of tunes that demonstrate the graphics and sound capabilities of the GS. The music is displayed on the screen as it is played.

SAAUC GS MUSIC 03
Soundsmith
>1Mb of RAM
The best sound program around for the GS. Comes with some music tracks for you to play. (Axel LP, Sarcophase, Still, Nothing, Jigsaw).

SAAUC GS MUSIC 04
NoiseTracker
>1Mb of RAM
A well known sound program from the French guys. If you're into music then check this one out. You can even import sound modules transferred directly from the Amiga.

SAAUC GS UTILITIES

SAAUC GS UTILITY 01
Squirt
This disk is intended to make it easy for novice and experienced computer users alike to run SAAUC Public Domain Software. It contains documentation and help files, software to display and print the documentation and software to run SAAUC PD1 Disks.

SAAUC GS UTILITY 02
DeveX
Prodos command shell

SAAUC GS UTILITY 03
Photinox
>1Mb of RAM
This disk contains the Shareware program Photinox produced by the Free Tool Association. It is a very fast IILS copy program with a number of excellent features, such as virus detection, the ability to reorganize the VTOC of the disk before writing to improve efficiency of reading, zip, mass copy, verification and more.

SAAUC GS UTILITY 04
Chirp
Alias free bell program.

SAAUC GS UTILITY 05
RunQ
An init that allows quick access to your applications via a menu. No more opening up lots of folders to get to the application.

ShrinkIt! GS v1.0.4
This version of ShrinkIt! is a desktop version and supports LZW compression as well as the older schemes. Handles forked files properly (which the 8-bit version can't do). Great for archiving purposes or for squeezing a bit more space on a disk. Every one should have this program.

Utility Works GS
A general purpose file/disk utility program. Copy/delete etc. plus viewing of most data file types (text, AWK, pictures).

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In an outstanding world first, Australian technology has provided the link between the colour computer and the colour photocopier, making full colour desktop publishing possible.

Managing Director of Corporate Colour, John Kelly says: "We are now able to produce full colour presentation and display work in hours rather than days and at half to two thirds of the cost. We can produce each stage of the process In-House and to a much higher quality than was previously possible. With a bank of 16.7 million colours at our disposal and with every size and shape variation available, the only limit is that of the imagination."

Architects, Town Planners, Engineers, Interior Designers, Real Estate Agents and every sector of the corporate market requiring colour brochures, catalogues, maps, displays posters, tender documents and presentation packs are benefiting from these services.

The lengthy, laborious and tedious task of converting black and white images to match the colour counterparts designed on the drawing board is no more. And all thanks to Australian know-how.

The development of the Dice-net Interface System enables Corporate Colour's Apple Macintosh computers to be connected to a Canon CLC500 (the Rolls Royce of colour photocopiers). Designs made on the computer can now be printed out on the photocopier in glorious continuous-tone colour at the rate of 300 per hour. Australia has beaten both Japan and America in this technology and is now selling it world wide. Corporate Colour has created a unique service with total flexibility that is just right for the market-place. Corporate Colour is leading the way in full colour DTP.
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